FROGGATT EDGE

Introduction

Froggatt Edge was original found by Margot Harkness in 1990, a discovery that marked the start of the climbing migration away from Wharepapa South (Castle Rock). Luke Newnham was the first to put up climbs at Froggatt and kicked things off with, Monsterpiece Theatre, Bete Noire & Sunstrike, not a bad start!

Luke then introduced the climbing world to Froggatt during the area's first ever bouldering comp. Following this a small group of Auckland based climbers set about bolting and climbing this expanse of unclimbed rock and within a year there were 38 routes at the crag. When Pete Mannings "CNI Rock" was published in 1992 it included these 38 routes, it also listed the new route potential at Froggatt as being only "modest". With this most moved onto develop some of the area's other crag's leaving Luke Newnham, Ton Snelder and Dave Vass to put up some of the crag's harder lines. Andrew Wilson and co then pitched in and added a long list of first ascents. In 1996 Andrew Wilson then published a guide for Froggatt which include about 70 routes. The crag was re-bolted in 1997-98, during this re bolting a lot of the lines between routes were filled in and new areas like Slug Wall were opened up. By the time Dave Moorhouse's guide was published in 1998 there were over 110 routes, not bad for a crag with modest new route potential.

The next significant development at Froggatt was not climbing related, but rather a commercial development. The owner of "Castle Rock" brought Froggatt and began to develop both crags for commercial climbing purposes. The new owner set about transforming the crag ready for commercial use, scrub was removed, lines rebolted and paths and sign posts installed. However at the time this guide was printed any plans to charge for access had been put on hold, so with any luck the free access for climbers will continue.



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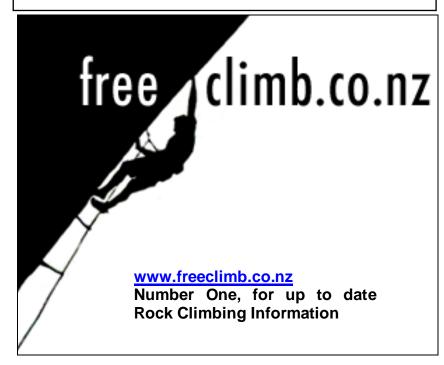
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Location and Access

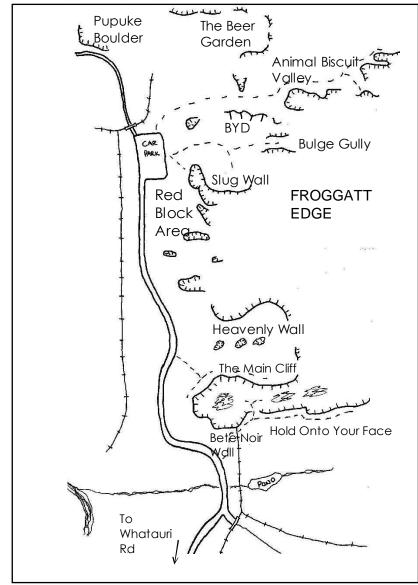
Froggatt Edge is about 3 minutes drive from Wharepapa South. From the school drive down Seafund Road and take the first turn on your left "Whatauri Road". After about 1km you start to drop down a hill, continue down the hill then just before the base of the hill there is a gate on the right marked Froggatt. Drive through the gate, shutting it behind you, and continue down the farm track for 500m till you reach the crag. The best spot for parking is another 200m further on directly opposite the Red Block Area.

At this stage permission is not required before climbing at Froggatt, however please remember you are on private property so please be courteous and respect the owners generosity

Disclaimer

The author, publisher, and landowners take no responsibility for damages, injury, disability, or death resulting from the use of this guide. This guide does not guarantee any of the fixed gear, including bolts, peg, or belays mentioned in this guide. All fixed gear is to be used at the climbers own risk. Ownership of the guide does not grant you entry onto the property or crag. No responsibility is accepted for the accuracy of the information in this guide. Climb at your own risk. This property is a commercial farm and as such has hazards associated with such a property. Access is at own risk.

Figure 1: Froggatt Edge Map



Bete Noire Wall

When driving down the access track the first major cliff faces you see are the *Hold onto your Face* and the *Bete Noir Walls*. Climb up the hill, just left of the fence, to the base of the *Bete Noir Wall*. 10m to the left of the fence is:

In Your Face (18) 20m.

In Your Face a trad route right in the middle of sport climbing territory. Wide Bridging up the groove right of Safe Playing. Turn right at the overhang and then continue up the arete to the top of Ignimbrite. (Pro LCD,CD,W)

Dave Garrity, Bryce Martin 1999.

2m right is

Ignimbrite (20) 20m

Climb the face past 7 bolts to the top, DRB belay.

The Exerstential Purple Thunderbolt (19) 18m

Climb the face (DRB belay, 6 bolts).

Simon Cook

Streetwise (19) 18m

Starts in the groove and then climbs the over hanging face above. (DRB belay, 6 bolts)

Bryce Martin, Roger Bays. 19-11-90

1m to the right

Volcanic (19) 18m

The line immediately left of the fence. Steep start moves then eases off higher up. (DRB belay, Pro 7 Bolts).

Luke Newnham, 3-91

Starting immediately left of the fence

** Sun Strike (21) 10m

Climb the line of bolts immediately above the fence. Move left onto the face then back right and follow the arete to the top. (DRB belay & 7 bolts)

Luke Newnham, Bryan Moore, Bryce Martin 9-6-90

The next 2 lines start off the large ledge just right of the 2nd bolt of Sun Strike. Scramble up the first few moves of Sunstrike then step right onto the ledge. Either belay from here or leave your belayer at the base.

* Ma Garta La Narta (25) 15m

Starts off the left hand end of the ledge and climbs directly up the face to the right of the arete. The original line started as for Bete Noir and then traversed left at the second bolt. (DRB belay, 4 bolts)

Dave Vass 1991

<u>www.freeclimb.co.nz</u>. Number One, for up to date Rocking Climbing Information.

** Bete Noire (23) 15m

From the middle of the ledge climb straight up past 2 bolts then a couple of moves up & right (crux) onto the arete. Climb the face & shallow arete. (DRB belay, 5 bolts)

Luke Newnham Bryce Martin 9-6-90

The next line starts on the right-hand side of the fence up the track a bit.

Back to the Future (16) 15

The crack system to the left of Safety Buffalo. (Pro, Trad & Tree belay) Bryce Martin, Kevin Barratt 18-3-99

** Safety Buffalo (24) 10m

Scramble up on to the ledge, then climb the overhanging face above. (DRB belay, 4 bolts]

Ton Snelder 1993.

Figure 2 Bete Noire Wall La Narta Purple THE MAIN CLIFF 3ack to the Future afety Buffalo (24) Hold **Thunderbolt** (19 The Exerstential (20)On to Your Streetwise (Yolcanic (gnimbrite Face un Strike

Hold On to Your Face Wall

Right along side of the Bete Noir Wall starting immediately right of the access gully, from left to right

E-Grade Get a Real Grading System (15) 10m

Done by some visiting pomy climbers. Climb the slab just less then vertical. (DRB belay, 4 bolts)

Sarah Massey, Adrian Jones 1998.

3m to the right is:

Shane In the Red Balloon (18) 15m

Steep Slab. A tricky move to begin with, followed by pleasant climbing. (DRB belay, 4 bolts)

Direct Action (25) 15m

Climb the face to the steep slab. A hard under-cling followed by some difficult moves leads to easier climbing higher up. (DRB belay, 4 bolts)

* Vroom Vroom Mentality (26) 15m

A very difficult move near the base is followed by more technical climbing. Another difficult section through the small overhang then straight up to the DRB belay [4 bolts]

Ton Snelder, 1992.

Going Ballistic (27) 20m

Climb straight up the steep face just left of the corner crack. (DRB belay, 4 bolts)

* Hungover (20) 20m

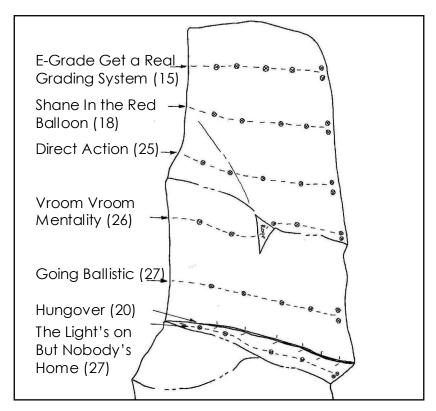
The obvious left facing corner and crack. The crux is staying close enough to the crack to place pro. [Belay off trees, Pro: Mid size CD, Wires] *Bryce Martin*, *Pete Manning*, *Simon Carr*,25-1-93.

The Light's on But Nobody's Home (27) 20m.

Climbs the right hand face of Hangover. Even though well within reach don't use the crack or opposing wall. A classic case of a contrived sports route pissing all over a natural line. (DRB belay, 5 bolts)

Scott Moone

Figure 3: Hold On to Your Face Wall



Just around the next arete 3m to the right is

Maddog Wine (29)

Start as for *Built to Last*, once on the ledge traverse left and climb the left hand line of bolts. (DBC belay, 5 bolts) *Holger Moeller 2003*

Built to Last (29) 20m

Climb the over hanging wall on very small holds to the sloping ledge at half height. From here the route joins the line of *Double Leaning Jowler* climbing directly up the head wall above. (DRB belay, 6 bolts)

The next 4 routes all shares the same start up the leaning crack.

* Double Leaning Jowler (28) 20m

A variation to $Hold\ On\ to\ Your\ Face$, see below. Start as for $Hold\ On\ to\ Your\ Face$ then traverse out left after the 4^{th} bolt and climbs the steep head wall just to the left of the arete. (DRB belay, 7 bolts).

Ton Snelder

** Hold On to Your Face (26) 20m

Layback up the curving crack then traverse left at the top onto the face. Continue up and left, climbing the face just right of the arete. (DB belay, 6 bolts) *Luke Newnham.*7-12-92.

Lanky (25) 15m

Starts as for *Hold On to Your Face*, but at the third bolt climb straight up the face. (DRB belay, 6 bolts)

Higher Animals (20) 15m

As for the above 2 routes layback up the curving crack then mantel onto the ledge above (crux) continue straight up the head wall above keeping just left of the arete. (DRB belay, 6 bolts).

Luke Newnham, Bryce Martin, 16-12-90.

3m left of the crack

Jim Bulger (20) 15m

Bridge up the groove then climb the arete above. (DRB belay, 4 bolts) *Luke Newnham, Bryce Martin.*

Down & Out (20) 15m

Climb to the first bolt of Jim Bulger, then step right. Continue to move right especially at the last bolt. (5 bolts, DBC Belay)

Bryce Martin, Cliff Ellery 24-4-99

10 m to the right is a large left facing corner, with a couple of trad climbs. The large crack system on the left wall is:

A Blast From The Past (16) 15m

Bridge up the wide crack then "back and foot" the rest, (DBC belay, Pro: LCD, CD, Hex & slings)

 $\textit{Bryce Martin Dave Garrity 1-1-99} \ .$

The corner crack system is;

Reminiscing (23) 10m

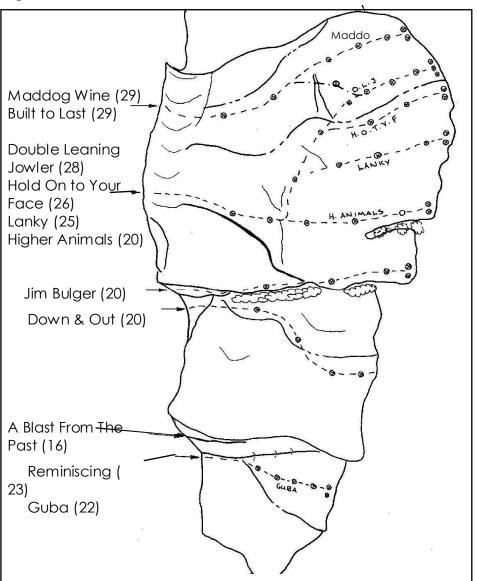
Starts in the corner. The start moves are the crux and are before you can place any gear. Once you have reached the crack, the climbing eases off. (DRB belay, Pro: CD, W)

Bryce Martin 2-10-1998.

Guba (22) 10m

The short face just to the right of Reminiscing. Starts in the corner then veers right then up the face above. (DRB belay, Pro 4 bolts)

Figure 4: Hold On to Your Face Wall



The Main Cliff

The routes on the Main Cliff start on the West facing wall immediately above the road. The routes are described from right to left starting just around the corner from *In Your Face*.

** Safe Playing (19) 20m

Starts left of the arete and climbs straight up the just less than vertical face (crux). Move onto the arete at the 5th bolt and follow the arete to the top. (DRB belay, 8 bolts)

Bryce Martin, Dan Hawthorn 3-11-90

The groove and crack system in the middle of the wall is

* Roadweary. (18) 20m

Climb the shallow groove. The crux is climbing out of the groove and getting established on the wall above, but don't relax too much, the moves up the slab will still keep you honest. (DRB belay, 9 bolts)

Bryce Martin, Dave Garrity 4-1-91

The left arete is

* Bonne Anne (16) 20m

Climbs the arete and face above. Depending on where the chinks in your armor are the crux is either the power moves at the base or the delicate slab move at the top. (DRB belay, 7 bolts)

Dave Garrity, Bryce Martin 4-1-91.

1m to the left is

Thunder Blaster (17) 20m

Climb the vertical face just to the left of the *Bonne Anne arete*. Easy climbing but with a very different and existing finish (crux). (DRB belay, 7 bolts) *David Moorhouse* 1998.

The slabby wall just to the left has the following two routes.

Power Pack (18) 8m

Climb the short slab. (DRB belay, 3 bolts) 1998

Total Energy (19) 13m

Climb the longer slab. (DRB belay, 5 bolts) 1998

Serife (16) 20m

The arete to the left of *Total Energy*. Pronounced sheer-if-ay. (Bloody Teachers) (DRB belay, 5 bolts)

Dave Garrity, Bryce Martin 16-12-90.

Figure 5: Main Wall – Safe Playing – Serife (18) Thunder Blaster (1 Fotal Energy (19) Serife (16) Playing (19) Pack Roadweary (18) Power I Bonne, Safe (16)

Al Fresco (14) 20m

Climb the left facing corner then goes right to the finish. (DRB belay, 5 bolts) *Dave Garrity, Bryce Martin 16-12-90.*

The next 2 routes share the same start

Climatic Conclusion (17) 20m

Climb up the arete past 7 bolts then exit out right into the gully. (DRB belay) *Gerald Lanning, Bruce Culvert 8-12-90*

** Climatic Extension (19) 25m

This is the direct finish to Climatic Conclusion, after the 7^{th} bolt continue straight up the head wall, the right arete is in.(DRB belay, 11 bolts) 1998

*** Monsterpiece Theatre (20) 25m

The stunning corner line that started it all off at Froggatt. Climb the left facing corner and slab, move left at the roof, then once you have gained the lip of the roof traverse back right. You can climb straight up to this point, at about one grade harder. Pull over the roof onto the right arete then move right again higher up and climb straight up the middle of the head wall. A sustained route that used to require a very strong head and calm nerves, now it has been re-bolted with an additional 4 bolts, it just requires strong arms. (DRB belay, 10 bolts) Luke Newnham, Bryce Martin, Bryan Moore 9-6-90.

The arete to the left would have to rate as one of the best around.

*** Terror Incognito (18) 25m

Start in the corner as per *Monsterpiece* but once on the slab move left onto the arete. Continue up the arete then finish up the steep head wall. A classic line. (DBC belay, 7 bolts).

Bryan Moore, Bryce Martin 2-12-90.

The left facing corner immediately to the left.

* Powder Queen (18) 20m

Climb the corner then face up past 7 bolts, DRB belay.

Bryce Martin, Gerald Lanning. 8-12-90

2m to the right

** Tulsa Time (19) 20m

Gain the ledge 2 metres off the deck, then blast up the steep head wall to another ledge near the top. One more hard move gets you to the belay. (DRB belay, 7 bolts).

Bryce Martin, Margot Harkness 16-12-90.

The arete and gully just up the hill is

One Mans Meat (14) 15m

Climb the arete. (DBC belay, 5 bolts) *Bryce Martin 4-1-91*.

www.freeclimb.co.nz. Number One, for up to date Rocking Climbing Information.

Be Happy (19) 15m

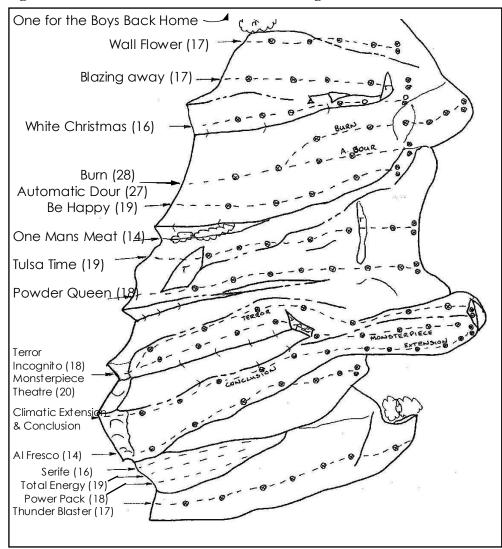
The face immediately left of the arete. (DRB belay, 4 bolts)

The blank face to the right.

** Automatic Dour (27) 15m.

Climbs the steep face and vague arete on small holds. (DRB belay, 4 bolts) Chris Plant, 1-93

Figure 6: Main Cliff - Thunder Blaster to Last Night Of the Poms



The next line shares the start of Automatic Dour.

Burn (28) 20m

Start up the line of *Automatic Dour* but break left at the second bolt and ascend the steep overhanging wall. (DRB belay, 7 bolts)

Scott Mooney 1998.

From 28 to 16 the corner 2m to the left is also a quality line on superb rock

*** White Christmas (16) 15m

The white right-facing corner, some of the cleanest rock around. Climb the corner and left wall to the generous belay ledge. Permanently dry, this route is very popular on rainy days. (DRB belay, 5 Bolts).

Bryce Martin, Pete Manning 29-12-90.

Just around the corner

Blazing away (17) 8m

Great heel-hooks. Climb the steep pocky face past 4 bolts and finish on the same ledge/cave system as *White Christmas*. (DRB belay) *Bryce Martin Roger Bays, Dave Garrity 29-12-90*

Wall Flower (17) 8m

Follow the 4 bolts up the wall tending left-ish at the steep bit. (DRB belay) *Bryce Martin 4-1-91*.

On the next rock buttress 2m to the right.

One for the Boys Back Home (19) 15m

Climb the face veering left near the top. Put up by a couple of English climbers while on a tour down under. (DBC belay, 5 bolts) *Sarah Massey, Adrian Jones* 1998.

Last Night of the Poms (16) 8m

Climb the face on small pockets past 3 bolts. (DRB belay) Sarah Masseu, Adrian Jones 1998.

Spotty and Super Ted Strike Again (20) 15m

The gently overhanging face and right arete. (DRB belay, 4 bolts).

Beneath the main cliff is

Gomjabbar (20) 6m

Small free standing buttress below and left of the Main Cliff. (DRB belay, 2 bolts) *Paul Burling*

Heavenly Wall

The wall immediately opposite the Main Cliff with the large cave. The first route described starts on the right hand end of the cave wall.

Strife (26) 10m

Climb the face starting off a scrubby ledge. Big reaches on reasonable holds. The easiest way to access this route is by abseiling in. (DBC belay, 3 Bolts). Scott Mooney Dec 1998.

The next 4 routes are on the walls and buttress left of the cave.

Highway To Hell (24) 25m

Begins on the face then follows the arete out right onto the large ledge then continue to the top. (DBC belay, 7 bolts)

Right Next Door to Hell (19) 12m.

This route was originally called *Jump Start*, which may give some clues to the nature of the climb. (DBC belay, 4 bolts)

On a smaller rock out crop further up the track a little is

* Jolly Green Giant (24) 12m

Hard move past the first couple of bolts then straight up the face to the top. (DBC belay, 4 bolts)

Andrew Wilson, 13-3-93

The obvious crack line on the front of the buttress is.

Aller (15) 10m

One of the few crack climbs at Froggatt. A right tending hand crack. (Pro: CD) David Garity, Bryce Martin 24-1-90

The next 2 routes are on rock buttresses between Heavenly Wall and the Red Block area. They are hard to find and may be a little over grown.

Hidden (16) 8m

A route of unknown origin, climb the short face. (Pro 3 bolts)

What You See is What You Get (19) 15m

Find the bush skirted pillar with a W shaped top, then sneak up from the left. Climb the edge past 3 bolts , on poorly cleaned rock. Has a Single bolt Belay. Bryan Moore, Bryce Martin 3-12-90

Echo Gully

MUAC Wall

Birth Canal (10) 7m

To quote the words of the first ascentist, "Apon exploring the overhang I noticed a tight entrance to a dirty chimney (how inviting!). I immediately needed to stuff myself into the hole to check it out a bit" Natural gear (tri-cams and small/ med cams) could be used to protect the pockets. DBC belay.

Matt Natti (solo) & Andy Gifford 25/3/06

Jump Start" (20) 6m

Hard boulder start then grade 17 slab. Starts just left of the birth canal entrance, jumping from the ground to a sharp hold just below a blunt arete. Heel hook left leg and mantle up, then follow bolt line (4 bolts) traversing edge of arete. Finish at DBC belay of Birth Canal.

Andy Gifford and Matt Natti-26/3/06.

Lover's Leap grade (17) 6m.

One "hard" move at the start. Left hand in a 2 finger pocket at head height and jumpwith right to nice fin on 120 the degree arete. Then smooth sailing up the slab to the shared anchors.

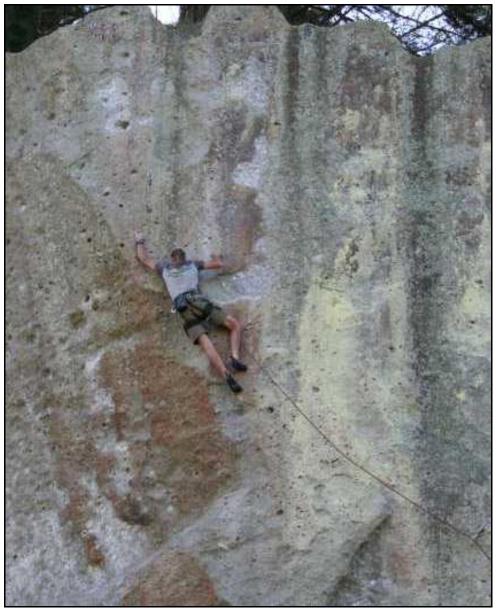
Fionn Claydon 24/04/06

* MUAC's Big Day Out" (18)8m

Niceslab with small pockets left of bolts and cool fins right of bolts 4 bolts plus shared DBC belay,

Matt Natti and Danielle Gifford 25/3/06.

Photo 1: Stephen King on Hold onto Your Face



Red Block Area

Continue down the main farm track, just over the next rise and on your right is a hill with 3 buttresses. The higher buttress & middle buttress (Mr & Mrs Enormous) and the red block buttress at the base. Routes described from left to right (from the base of the hill up) and the first route starts on the small west face of the red block buttress.

* Slapstick (22) 10m

Starting from the boulder climb the face then slap your way up the right arete. Move left at the top onto the left arete. This route has been rebolted and the new hanging belay is right in the middle of the crux, so to savor all this climb has to offer, clip the belay and top out, belay off the original belay higher up. (DBC belay, 4 bolts)

Bryce Martin, Luke Newnham 16-12-90

Around the corner on the south facing wall is.

* Turtle Power (20) 15m

Climb the middle of the red face. Hard moves at the start and finish. (DBC, 4 Bolts)

Bryce Martin, Luke Newnham 24-11-90

Ro Shambo (16) 10m

Climb the arete on the right hand end of the lower wall. (DBC belay, 3 bolts) $\it Kerry \, Sutter \, 1998$

Appetite For Destruction (20) 10m

Climb the small right facing corner to the right of the roof, then up the small head wall. (DRB belay, 3 bolts).

Harry Turner, James Wright 9-2-91.

** Totalling Dad's Car (26) 8m

The obvious roof. Climb through the roof and pull onto the short head wall above. (DRB, belay 3 bolts)

Luke Newnham, 23-2-92

The next 2 routes are on the middle buttress, access is gained by scrambling up to the right

Little Wee Baby Enormous (19) 10m

Climb the left hand end of the middle tower. (DRB belay, 3 bolts) Dave Vass

Mrs Enormous (22) 10m

Climb the right hand end of the middle tower. (DRB belay, 3 bolts)

The routes on the top tower are

Mr Enormous (22) 10m

Start between the boulder and the face. Climb the left hand end of the tower. (DRB belay, 3 bolts).

Dave Vass

Tiny Enormous (20) 10m

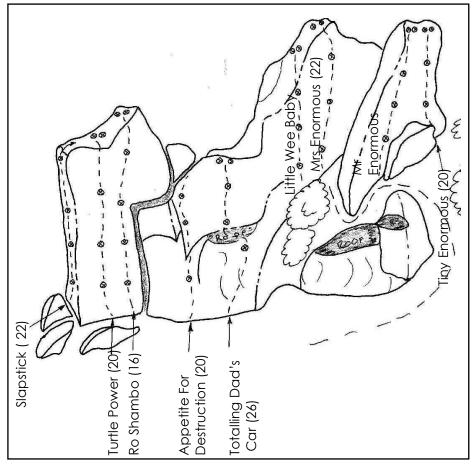
Start off the large boulder and continue up the short head wall. (DRB belay, 2 bolts).

Simon Barnett 1998

Lad (23) 6m

On a free standing pinnacle 10m to the right. [Pro: 2 bolts & DBC belay]. *Andrew Wilson, Luke Hawken.*

Figure 7: Red Block Area



Slug Wall

Slug Wall consists of a large 2 tiered wall with a large slug shaped boulder at the base. It is the result of a huge cleaning exercise involving large amounts of earth works as well as the standard slash and burn approach. The routes are described from right to left and the first 2 routes are on the back side of the red block buttress.

Fire Bug Pete (16) 10m

Climb the short face left of slapstick . (DBC belay 3 bolts) James Field-Mitchell 1998

Red Block Chimney (10) 10m

From the rear of the chimney climb up and around the large block then out right along the narrow rib to the summit.

John Smith (solo) 19-11-90.

Snarf (17) 8m

Climb the steep little wall at the right hand end of Slug Wall, finishes at half height. [DRB belay, 3 bolts]

Bryce Martin, Dave Garrity, 24-11-90

Pyro Pete (17) 18m

Start in the small left facing corner just to the left of the small overhang, climb up the slab onto the large ledge and continue up the head wall. (DRB belay, 6 bolts) *David Moorhouse 1998*

Ninja (15) 18m

Just left of *Pyro Pete* climb directly up the face, hard start, cross the ledge then up the head wall. (DRB belay, 6 bolts)

Bruce Culvert, 16-6-91

Pyromania (16) 18m

Just left of *Ninja* climb directly up the face, cross the ledge then continue up the head wall. (DRB belay, 6 bolts)

David Moorhouse 1998

Teenage Mutant (14) 18m

Just left of *Pyromania* climb directly up the face, cross the ledge then continue up the head wall. (DRB belay, 6 bolts)

Markus Ashton, Ben Ashton, Annette Ashton 8-6-91.

Spiny Norman (16) 18m

Just left of *Teenage Mutant*, and the last climb on the wall to cross the large ledge. Climb directly up the face, cross the ledge then continue up the head wall. (DRB belay, 6 bolts)

David Moorhouse 1998

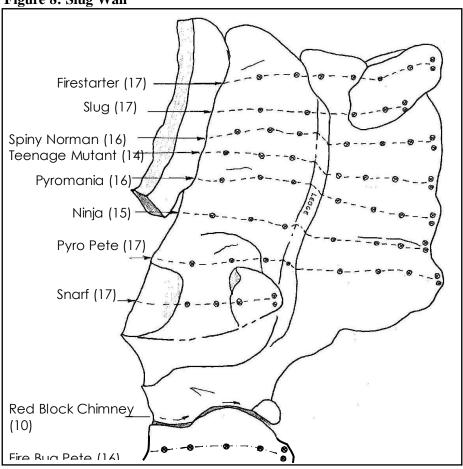
Slug (17) 15m

Climb the face immediately left of the large ledge. (DRB belay, 6 bolt) 1998

Firestarter (17) 18m

The far left hand line. Start in the corner then out onto the face to the small ledge then continue up the slab to the top. (DRB belay, 6 Bolts) 1998

Figure 8: Slug Wall



Bulge Gully

On the other side of the Slug Wall Gully a track leads up through a narrow gorge to a couple of small rock out crops. There is some good boulder problems on the right hand wall and the one route on the wave section.

Are You A Happy Cow (22) 8m

Climb the wave like wall through the corner/roof to the top. (Pro 3 bolts)

Animal Biscuit Valley

From the Red Block Area Continue down the farm track and take the well worn path on your right. The first 2 walls you come across *are The Bring Your Daughter Wall* on your right and the *Little Spurt Wall* on your left. The first route described however is back by the main farm track on your right as you walk in.

Retour (12) 15m

The low angle arete. Nice low angle climbing (Pro $5\,\mathrm{Bolts}$)

Dave Garrity, Bryce Martin 24-11-90.

Now back down the track into the Animal biscuit Valley. The Little Spurt Wall, is the obvious animal biscuit shaped buttress on your left. The routes are described from left to right and the first 2 climb the west side of the outcrop.

Little Spurt Wall

Spurt (24) 10m

Climb the small steep wall just left of the arete then move left onto the head wall. Climb straight up the middle of the face past 3 bolts to the top . (DBC belay) Dave Vass.

* Swell (23) 10 m

Start as for *Spurt* but stay with the right arete then straight up the overhanging wall to the top. (DBC belay, 4 bolts).

Dave Vass.

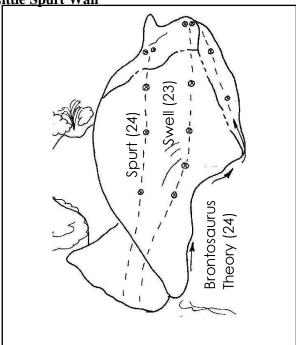
Just round the corner on the south side of the buttress.

Brontosaurus Theory (24) 12m

Climb through the overhang just right of the arete then continue up the steep head wall to the belay of *Swell*. (DBC belay , 4 bolts)

Dave Moorhouse

Figure 9: Little Spurt Wall



Bring Your Daughter Wall

Directly opposite the *Little Spurt Wall* on the right hand side of the gully is the first major wall in Animal Biscuit Valley. The routes are described from right to left.

Slab of bolts (18) 8m

Climb the slab past 3 bolts. DBC belay.

* The Wrath of God (23) 25m

Climb the large scoop and slab then move left onto the head wall (crux) climb round to the right of the top arete to the belay. (DRB belay, 7 bolts)

* Time Guardians of Destruction (24) 25m

Starts in the same area as *The Wrath of God* but climbs straight up the black streak and up the head wall just to the right of the scrubby gully. (DRB belay, 6 bolts)

3m to the left

*** Bring Your Daughter to the Slaughter (18) 25m

A classic line that climbs the arete and steep head wall on large holds. A hard start with a another difficult section past the 3rd bolt, however the crux is right at the top, originally graded 17 this move is still considered hard for 18. (DRB belay, 8 bolts)

Bryan Moore, Bryce Martin, 12-4-91

*** Mister Daddy Long Legs (22) 20m

Another quality line. Start up the small wall to the right of the cave then up the scoop. Climb through the scoop onto the rib above (crux) and layback the rib to the top. (DRB belay, 5 bolts)

Honey Comb Wall

This little wall is just left and up from the *Bring Your Daughter Wall*. Access to the base is via a fixed rope. Once at the base of the wall it is advisable that you and your belayer tie in to the belay. The routes are described from right to left.

Crumberlina (12) 12m

Climb up the right-hand side of the wall on scalloped holds. (DRB , 5 bolts) $\it Chris \, North, Emily \, Lane$

Love Handles (14) 10m

A great route for its grade. Climb straight up the middle of the wall past 5 bolts. (DRB belay)

Chris North, Emily Lane

Mutli-Level Living (10) 10m

A nice little route up the left hand side of the cliff. (DRB belay 3 bolts) *Chris North, Emily Lane.*

The Moon Boulder (The Dark Side)

Back down on ground level and just a few metres further up the gully is the centre piece of Animal Biscuit Valley, *The Moon Boulder*. This large buttress has climbs on all three side. On the south and west side (the Dark Side) there are the following 4 routes. Routes are described from left to right or from the base of the hill up.

Hardon (23) 8m

Starting in the overhanging scoop climb over the lip and onto the slab above. The line finishes at half height with at a DBC belay. (Pro 2 Bolts) The bolted head wall above is an open project.

The next three routes all start up the hill round to the right, follow a rough track up to the base Just to the right is

Dweezil Logic (24) 15m

Climb up the centre of the overhanging face, a large "run out" to finish, shares the belay of *Louder*. (DRB belay. 5 bolts)

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Dave Vass 1992

Right again is

Dark Side of the Moon Unit (21) 10m

Steep bulging yellow wall. A right tending route which is the furthest route right. (Pro 3 bolts)

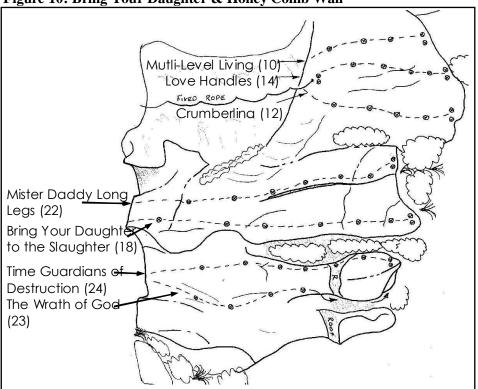
Lydia Bradey 1993

** Louder (28) 15m

A Froggatt test piece. Begin on the right hand end of the ledge, easier moves to start then traverse out right on steep rock then power through the last roof. (DRB belay, 5 bolts)

Ton Snelder 1993

Figure 10: Bring Your Daughter & Honey Comb Wall



The Moon Boulder (The Australia face)

The north side of Animal Biscuits main buttress, "The Moon Boulder". If you have a good imagination or are short sighted this face sort of looks like Aussy. The routes are described from right to left.

Moon Unit (18) 10m

This route starts at half height, on the sloping ledge. Move left then continue up easier ground above. (DBC belay, 4 bolts, 3 are naked)

Ross Goulding

0 to 10 in 60 (25) 6m

Boulder problem up face. Begins at ground level where bulging rock is closest to the rock. Move up to the single bolt lower off.

Dave Vass

* Lunatic (23) 20m

A great boulder problem start, straight through the lower roof and onto the face (crux). One more hard move after the 1st bolt then easy climbing to the top. (DRB belay, 6 bolts)

**Lunar Leopard (21) 20m

Climb straight up the middle of the scoop then pull onto the head wall (crux). Easier climbing to the top. (DRB belay, 6 bolts) Wayne Rohrs

* Moon Base Alpha (17) 20m

Begins out left then straight up the face. (DRB belay, 6 bolts) Debbie Hinde

The Bits

The small buttresses just left of the Moon Boulder

Supertwitch (18) 12m

The right facing slab, can get a little greasy near the top. (DRB belay, 5 bolts)

* Cowabunga (18) 12m

Climb the arete on the right hand end of the little face. A nice line. (DRB belay,4 bolts)

Bryce Martin 3-11-90

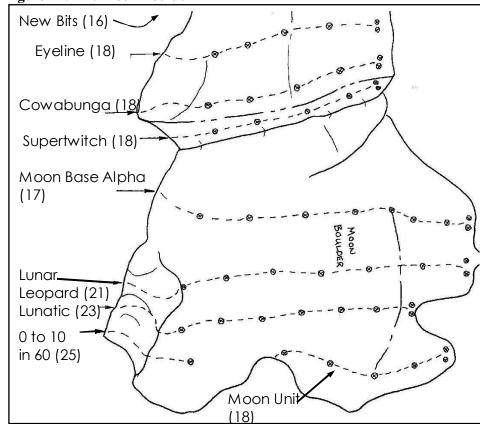
Eyeline (18) 15m

Climb up the face and small corner in the middle of the wall. (DRB belay, 4 bolts) *Bryce Martin, Roger Bays*, 19-11-90

New Bits (16) 10m

Climb the wall past 3 bolts (DBC belay)

Figure 11: The Moon Boulder



Further up the valley on the right hand side is another little face with a very distinctive wave on the right.

* Opel (23) 8m

The face and blunt arete on the right hand end of this face. Climb up through the steep ground, the hard moves continue even thought the angle eases. (DRB belay, 3 bolts)

Bryce Martin 2-12-90

Minor Threat (29) 8m

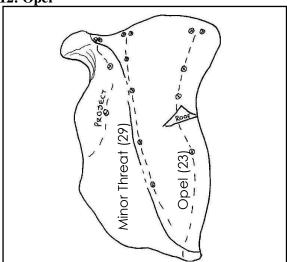
Originally climbed by jump starting just right of the first bolt, but can also be climbed by moving in from the left. (Pro 4 bolts)

There is an open project on the wave like wall to the left.

All in a Mouse's Night (17) 8m

The face directly opposite Opel, on the outside of the cave. Shane McQuoid

Figure 12: Opel



Da Cave

Near the top of the valley right is $Da\ Cave$. There is a open project that starts up the slab on the west side of the buttress then goes through the roof. The first route starts on the right hand edge of the $Da\ Cave$ proper.

Zoomers (20) 15m

Start up the overhanging wall at the right hand end of *Da Cave*. Pull onto the slab and then though the top over hang. (DBC belay, 4 bolts)

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Further into the cave

The Genie (24) 15m

Climb the right hand side of the cave wall. (DRB belay, 5 bolts)

Magnagenie (26) 15m

The line immediately left of Genie. (DRB belay, 4 bolts) *Scott Mooney*.

Back out into the light, and on the other side of the cave.

Scooby-Doo Where are You (23) 10m

Climb the overhanging arete on the left-hand edge of the cave, hard sharp moves. You can bridge out higher up to clip the bolt. (DBC belay, 3 bolts) *Bryce Martin 26-16-90*

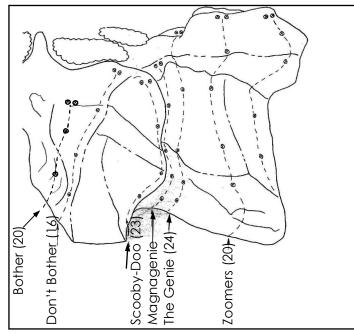
Don't Bother (16) 10m

Further to the left and round the corner. Climb up the face using the right arete. Despite the name this is not that bad a route, nice for the grade. (DBC belay, 4 Bolts)

Bother (20) 6m

A new line of unknown origin a couple of meters to the left of *Don't Bother*. (DRB belay, 2 Bolts)

Figure 13: Da Cave



The Beer Garden

The next gully along from Animal Biscuit gully is the *Beer Garden*. The routes on the right hand side from right to left are,

Terris (23) 7m

The over hanging face. (DRB belay, 3 bolts)

Redback (26) 8m

The arete on the end of the short wall. (Pro 3 bolts). *Eddie*

Star Star Zipper Zipper (20) 15m

Climb the scoop then onto the ramp and up the overhanging face. Difficult start. (DCB belay, 5 bolts)

James Wright

On the left hand side of the gully, routes described from left to right.

Summer Song For Scotty (17) 12m

Climb the arete and face on the left most part of the wall. (DCB belay , 5 bolts) Tony Sargent

He Mans Revenge (21) 12m

Start on the left hand side of the scoop then onto the face above. (DRB belay, 5 bolts)

Scott Mooney, Paul Burling

Falling Debris (18) 12m

Climb the face 5m right of the last route. (DBC belay, 5bolts) Debbie Hindes

A few metres to the right is another large scoop. Starting on the left arete of the scoop is

Behind The Line (17) 15m

Start up the block then follow the crack then face to the top. (DBC belay, 6 bolts) James Wright

Supervixen (26) 15m

Climb straight up the middle of the blank scooped face, don't veer left. Finish up the face above. (DRB belay, 6 bolts)

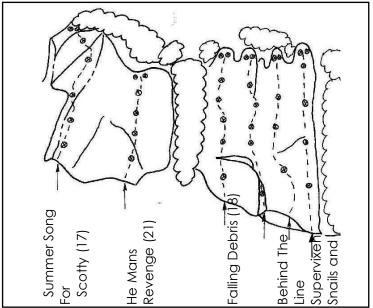
Matt Tait

Snails and Ginger Beer (20) 15m

Starting just right of the cave of *Supervixen*, Climb the arete and face. (DBC, 5 bolts)

Margot Harkness

Figure 14: Beer Garden



Pupuke Boulder

Follow the farm track up to the base of a large boulder. There are a number of boulder problems on the wall immediately adjacent to the track. Further round to the left and up the hill is a steep over hanging face. The route on the right overhanging arete is.

* Hi, How You Do'in (25) 10m

Do the jump start move, then power up face and steep arete. (DBC belay, 3 bolts) Dave Vass

Greed (22) 8m

Climb the steep over hanging face. (DBC belay, 3 bolts). *Bryce Martin 29-12-90*

Pupuke Centre. (15) 8m

The right tending line up the slightly overhanging face. (DBC belay, 3 bolts). *Bruce Culvert 29-12-90*

* Lady Unwelcome (10) 8m

Climb the slabby arete on the very left hand side of the boulder (DBC belay, 3 bolts)

Anne-Marie Arts 29-12-90Froggatt Edge Index of Climbs by Grade

Fro	oggatt Edge Index of	Climbs		Wall Flower Snarf	8 11	***	Down & Out Monsterpiece Theatre	5 7
				Pyro Pete	11		Spotty and Super Ted Strike Again	8
	GRADE 10			Slug	11		Gomjabbar	8
	Red Block Chimney	11		Firestarter	11	*	Turtle Power	10
	Mutli-Level Living	13	*	Moon Base Alpha	14		Appetite For Destruction	10
*	Lady Unwelcome	16		All in a Mouse 's Night	15		Tiny Enormous	10
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				Behind The Line	16		Star Star Zipper Zipper	16
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				Shane In the Red Balloon	4	**	Sun Strike	3
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	One Mans Meat	7		Power Pack	6	**	Lunar Leopard	14
	Teenage Mutant	11	***	Terror Incognito	7		He Mans Revenge	16
	Love Handles	13	*	Powder Queen	7		CD A DE 22	
				Slab of bolts	12		GRADE 22	
	GRADE 15		***	Bring Your Daughter to the Slaughter	13		Guba	5
	E-Grade Get a Real Grading System	4		Moon Unit	14	*	Slapstick	10
	Aller	8		Supertwitch	14		Mrs Enormous	10
	Ninja	11	*	Cowabunga	14		Mr Enormous	10
	Pupuke Centre.	16		Eyeline	14		Are You A Happy Cow	12
	•			Falling Debris	16	***	Mister Daddy Long Legs	13
	GRADE 16			CD + DT 40			Greed	16
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				The Exerstential Purple Thunderbolt	3		GRADE 23	
	A Blast From The Past	5		Streetwise	3	**	Bete Noire	3
*	Bonne Anne	6		Volcanic	3		Reminiscing	5
	Serife	6	**	Safe Playing	6		Lad	10
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	Don't Bother	15		•			GRADE 24	
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	GRADE 17			Ignimbrite	3		Highway To Hell	8
			*	Hungover	4	*	Jolly Green Giant	8
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Blazing away 8

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*	Time Guardians of Destruction Dweezil Logic The Genie	12 13		GRADE 26		*	GRADE 28		
		15	*	Vroom Vroom Mentality Hold On to Your Face Strife	4 5 8	**	Double Leaning Jowler Burn Louder	5 8 13	
	GRADE 25		**						
*	Ma Garta La Narta	3	**	Totalling Dad's Car	10		GRADE 29		
	Direct Action	4		Magnagenie Redback	15 16		Maddog Wine Built to Last Minor Treat	4	
	Lanky 0 to 10 in 60	5						4 15	
*	Hi How You Do'in	14 16		Supervixen GRADE 27	16				
				Going Ballistic	4				
				The Light's on But Nobody's Home	4				
			**	Automatic Dour	7				

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