2020 Motutere - Castle Rock

Introduction

Motutere (Castle rock) is a world class multi-pitch climbing destination in an idyllic location. Ngāti Huarere ki Whangapoua own and manage the maunga (mountain). Their kaupapa is to promote and safeguard the spiritual, social, cultural, physical and economic wellbeing of the descendants of Ngati Huarere.

The below is a statement from Ngāti Huarere ki Whangapoua outlining their position on access to the mountain. I will leave it up to individual climbers to make their own judgment on access to this maunga (mountain).

NGATI HUARERE KI WHANGAPOUA TRUST

"Tena korua. Thank you for your communications with Ngati Huarere ki Whangapoua Trust and engagement with us. We appreciate your words and felt your aroha for our maunga. We understand the attraction, one of uniqueness, beauty, and peace. We have a duty of care to do what is best for our maunga, our People and the wider public.

New Trust members were extremely disappointed to learn that there are bolts piercing the side of our maunga as the Ngati Huarere people have a deep spiritual connection with Motutere that is aligned with a Maori proverb:

Mehemea ka tuohu ahau me maunga teitei. (If I should bow my head, let it be to a lofty mountain.) Ngati Huarere has decided against any additional bolts/anchors being placed into any part of Motutere, now and in the future.

We aim to preserve our maunga for generations to come, as indicated by the following whakatauki: Whatu ngarongaro te tangata, toitu te whenua. (People will perish, but the land remains)

We have signage in place advising as follows:

Caution Extreme Danger

Motutere/Castle Rock

Private Property – No Trespassing

No responsibility or liability accepted by owners for accident, injury or death.

Ngati Huarere do not have a management plan in place, so our position with the public in general is that we are not willing to tautoko tautoko (support, advocate, accept, agree) any activity on Motutere.

Mauri ora ki a korua "

Disclaimers

The following guide has been provided for historical reference only and should not be interpreted as giving or permitting access to the crag.



2018 Motutere (Castle Rock) guide

The author, publisher, and lwi (landowners) take no responsibility for damages, injury, disability, or death resulting from the use of this guide. This guide does not guarantee the condition of any of the fixed gear, including bolts, peg, or belays mentioned in this guide. All fixed gear is to be used at the climber's own risk. Ownership of the guide does not grant you entry onto the property or crag. No responsibility is accepted for the accuracy of the information in this guide. Climb at your own risk.

Fixed Gear. If it is not made of steel do not trust it. EVER!! Fixed nylon slings, cord or rope deteriorate quickly in NZ's high-UV sunlight. If you find these please remove them and do not trust them with your life.

Bolt and belay condition and replacement. If you come across worn, damaged or untrustworthy fixed gear, DO NOT USE OR RELY ON IT. If you are able to replace the gear yourself, please do so. Do not assume someone else will do it.

Warning – (Please read this)

There have been two climbing-related fatalities and one serious injury at Motutere, all relating to moving around or abseiling from the top of the crag. Motutere is not the place to do your first multi-pitch abseil. Practice this at your local crag.

It is strongly recommended that all climbing areas are accessed by walking into the base. If you climbed a route and have any doubts on your ability to safely abseil back down, then walk off down the track. If you are going to abseil at Motutere you will need:

- 1. A Harness with ATC or similar.
- 2. 2 x safeties / leashes on your harness plus locking carabiners.
- 3. A helmet.
- 4. A Prusik / shunt or similar. Your abseil device needs to be backed up with a prusik or shunt. Having a Prusik enables you to safely manoeuvre yourself to the next bolt anchor and

- reduces the likelihood of you abseiling off the end of your rope.
- 5. 2 x 60m ropes. Make sure the ends of the ropes are knotted. Management of rope and ensuring the knots do not jam takes careful planning, skill and prior know-how.
- 6. Your harness and helmet need to be on before you approach an abseil station at the top of the cliff. Remember that moving to the abseil anchors is the most dangerous time, so until you are clipped into a steel anchor you are soloing 120m off the deck!!
- 7. Until you are standing on the ground you always need to be clipped into 2 points; 2 x steel bolts or on an abseil rope connected to a 2 bolt anchor.

If any of the above is unfamiliar to you or you do not understand the terminology or systems mentioned then do not attempt to abseil.

Recommendations

If you do decide to climb at Motutere please keep your presents and profile to a minimum.

- Climb and access all routes form the base.
- Keep to the tracks only leave your foot print.
- Do not post picture on social media.
- No new bolting.

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How to get to Motutere, Castle Rock: From Thames

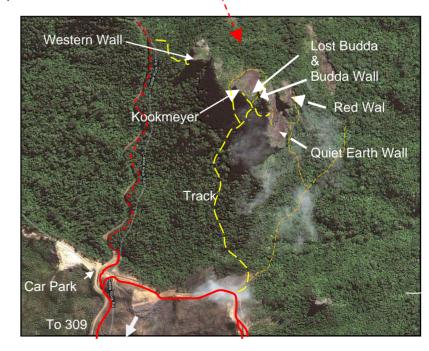
- The "309" road (yes 309 is the name of the road) is about 3km south of Coromandel Township
- Driving North from Thames for about an hour
- Turn right at the 309 road and the sign to the Waiau Waterworks, (3km before Coromandel)
- When you see the Waiau Waterworks, take the next left on CASTLE ROCK ROAD
- Drive 3 or so km up the castle rock forestry road to the top.
- Just after the road curls off to the right you can park on the right side of the road
- You'll be able to see the rock from here
- The walking track is a little overgrown at the start. Go into the bush, at the big corner, and take the little track going straight up to the summit. The overgrown road curling off to the right is the track to the Quiet Earth Wall
- Go up the walking track in the native bush. The steep walk takes about 30 mins up, and 20mins down.

100m below the saddle between the two main rock outcrops there is a rough climber track of to the left. Follow this to Kookmeyer and Budda walls face is on the left outcrop, the Quiet Earth cliff and the main lookout are to the right. The main "lookout" on the right buttress also gives you a great view of the Budda wall.





Map 2: Motutere, Castle Rock



Kookmeyer Buda Buttress

The buttress to the south of the main "look-out" has climbing on 3 sides. The west fact is the "Kookmeyer", the north side "Lost Buda" and the Eastern side is Budda wall. Access to the top of this buttress is via the left fork on the main walking track. Follow this along the ridge and to the top of the buttress.

Kookmeyer

Access to the Base. Heading up the main track 30m below the saddle is a cairn on the left. This marks the "climbers track" round the left of the buttress to the Kookmeyer valley. If you don't get lost you should come out at the top of a step gully with the Kookmeyer wall on your right. The first climb you come to is an open project of unknown grade.

Access from the Top. (please read introduction warning). 2 raps will get you in from the top of the pinnacle. To get to the top continue up the main track to the saddle. Take the left track around to the top of the Kookmeyer and Budda pinnacle. You can rap down "Wind/Left foot Dancer", "Te Punga" or "Sleeping Boys", they are all 3 x abseils to base even on 2 x 60m ropes! To get to the abseil points on the edge of the cliff you need to do a short 15m abseil from the top of the pinnacle. Once you have got to these point 2 x 50m+ abseils will get you to the base.

NOTES:

- The next climbs are all just under 30 meters, so bring the right rope/s!
- If it has been raining in the last 3 days some climbs on this wall may still be dripping wet
- In summer this wall is nicely cool till about 12/1pm, winter it's lovely after midday.
- Routes Described from right to left as you walk down the hill.

Open Project

Short 10M face with 3 bolts, but not lots of holds.

**Nice Touch Wilbur (18)

Superb, yet it can be wet many days after rain. Bring 16 draws. Up and right after 4th bolt, extend 4th and 7th quickdraws to avoid drag later on. (27meters).

Wilbur's Cousin (19)

Shares first 4/5 bolts with Wilbur and then veers left. Bring a long draw to extend 3rd - 5th bolts and bolt 10 and 11. A phenomenal route, just a few problems with rope drag if you don't extend draws - the bolts are in the best places for the most solid rock. Bring about 14-16 draws.

** Wind-dancer (21) 60m

Pitch 1 30m: A fine line. Go up the left veering ramp and look for the bolts on the left. Don't use a quick-draw on the third bolt as it makes the rope catch on a rock nubbin and creates serious drag later on and extending doesn't help. This climb should be called scorpian as it has a sting in the tail. Pitch 2. 30m. Open Project direct up through 2 roofs system.

* Left Foot Dancer (21) 30m

An alternative finish to the 2nd Pitch of "Wind Dancer": Climb the 2nd pitch of Wind Dancer to the 2nd roof. Pull up onto the roof but keep traversing left until you can rock on to the sloping ledge, climb the face and groove above to DBC belay. If you are not careful rope drag can be excessive, so extend, extend, extend, or break into 2 pitches's (recommended). 8 Bolts of Wind Dancer + 4 on left Foot.

Cliff Ellery & Brian Mercer 25/April/2012

***Te Punga (24) 80m

Pitch 1 (24) 25m: My favorite and great on a winter afternoon or summer morning. The main arête at the bottom of the hill. Fantastic - A hard boulder start past first 3 bolts followed by a techniques lesson right to the very finish. Very photogenic too. 14 bolts DB belay.

Rachael Mayne 21/Aug/11.

Pitch 2 (23) 40m Powhiri: Climb easy ground up the overhanging corner. Move onto the left wall and climb the crack and grove to the belay ledge of "Sleeping Boys". Traverse right as for "The Links Effect" onto the ramp then climb the over-hanging head wall on the left. Climb past 4 bokts on head wall, crux between 3rd and 4th. Belay on large ledge system (Triple bolt belay). You may opt to break the pitch in two, to cut down on rope drag, recommended.

Pitch 3 (21) 15m Paepae: Move right then blast through the roof moving back left up the steep ground above, Try the no feet hang with 75m of air, Outrageous. Easier finish to Triple bolt belay. All 3 pitch's combined to make an endurance workout like no other.

FFA - Cliff Ellery, Stephan Geissdoerfer alternate leads 29/Jul/14

A Grade 12 scramble up the ramp, clipping the belay of "Left Foot Dancer" gets you to the top.

The next climb is around the corner about 10m to the left.

*** Sleeping boy catches no fish (18, 21, 16) 90m

Pitch 1(18) 50m: Slab climb, fantastic varied climbing a real star line. The crux is getting off the ground. 16 Draws and extend the middle ones were the climb dog legs. Finishes on a large ledge with 2 possible options. Climb the "Links Effect" at grade 18 or continue up the steep little corner at grade 21.

Pitch 2 (21) 15m. Start just left of the belay, climbing the ramp and ledge system that leads to the large corner. Climb the corner and right face, then move left above the 4th bolt (crux). Traverse under the roof on to the left arête. Easy climbing to DBC belay. Roof could be wet after heavy rain.

Pitch 3 (16) 25m. A fantastic finish to a fantastic line, climbs the left face and arête. A difficult start sequence then pull through the over-hanging block and blast up the head wall. DBC belay. From the belay a quick scramble to the top (best stay on belay for this one). Originally climbed as a separate line with an abseil approach.

P1-Nick Monteith. P2-Cliff Ellery & Jess Dobson. P3- Robby McBirney & Len Gillman.

** The Links Effect (18) 100 m

A threes pitch link up from top to bottom, a delightful climb that the girls can't keep off. Links up, Sleeping Boys, Te Punga, Wind Dancer & Top Pitch.

Pitch 1 (18) 50m. Climb "Sleeping Boy catches no fish"

Pitch 2 (The link) (18) 35m. From the belay of "Sleeping boy" move out right clip 2 bolts then boldly drop over the edge into the over hung corner, follow the ramp up and right past 5 more bolts till you come to the end of the roof (2nd Pitch of Wind dancer) Pull over the lip (crux) then follow the line of bolts right to the belay of "Top Pitch".

Pitch 3. (18) 15m. From the ledge climb the face on bulges, harder than it looks 4 bolts . Bolted by many. 3^{rd} Pitch Ken. 1^{st} Pitch Nick Monteith

FFA Cliff Ellery & the Girls, Rachael Mayne, Jess and Brian Mercer. Feb/2012

**Fee-Fi-Fo-Fum (22) 65m

Pitch 1 (17) 40m Start at the big corner 5m left of "Sleeping Boys". Climb up slab till bottom of the big corner (place gear) then pull through and into corner above (crux). Follow the crack for 10m then move right 4m to a #1 cam placement. Climb slab. (Trad gear, Small Cams Cams Wires). Belay at big roof. Pitch 2 (22) 25m. Climb the slab nearest the corner. At 5m when you are directly below the bolt, ascend the bow shaped crack. Clip the bolt at the top and finish up the exposed arete. Gear: medium wires, tiny to large cams." Belay at 2nd Pitch of sleeping Boys.

Owen Lee & Dana Harvey, Alexander 10/1/2014

Topo I - Kookmeyer Nice Touch Wilbur Lost Buda Wall

Lost Buda Wall

Access. (Please read intro warning)

To access all 3 climbs on the Lost Buda Wall, climb the line of *Horizon* on the Buda wall.. This route gains you access to the left hand end of the cliff and a hanging ledge system that links all 3 routes, goes at about grade 15. To get to the base of Horizon either walk down the gully between Buda and main pinnacle or scramble around to the base of the cliff from the base of Kookmyer past Sleeping Boys.

* Off the Edge (16) 45m

Pitch 1 (16) 45m. From the belay clip the bolt then climb to ledge above. Clip the 2nd bolt then climb the 1st over hang. Climb arête above on trad till you reach the 2nd overhang. 2 bolts get you through this onto the long sweeping arête. Climb this on trad till you meet the lines of Fe Fi Fo Fum and Sleeping Boys. Climb arête on 3 bolts to the top pitch and the belay of Sleeping Boys. 6 Bolts + Trade.

Dave Garrity & Cliff Ellery 14 Jan 2017

Pitch 2 (15) 25m. Climb the top pitch of Sleeping Boys.

* Veggie Delight (16) 80m

**Pitch 1 (15) 15m. From belay follow line of bolts up and right. To large belay ledge.

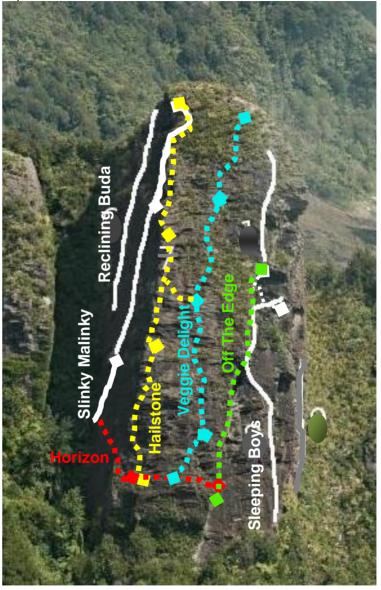
**Pitch 2 (16) 20m. Move left and climb steep ground above belay. Crux move is pulling over lip onto face above. From here easy low angle climbing on amazing feature gets you to the 2nd Belay. Pitch 1 and 2 can be run together.

The climbing to this point is 3 star and it is highly recommended. From this belay you can move left clip the bolt and finish up the line of *Hailstone*. But if you want to try something a little bit different the following 2 pitch's will give you some idea as to how the line got its name.

Pitch 3 (16) 20m. Climb through vegetated ledge then climb face above. Stay left and climb steeper section avoiding loose rock out right.

Pitch 4 (16) 25m. Climb vegetated wall moving up and right. Bryce Martin & Dave Garrity Jan 2017

Topo 2 - Lost Buda Wall



*** Hailstone (15) 80m

A three pitch slab climbing delight that follows the low angle north east arête, a must do for any aspiring multi-pitch climber. 4 Pitch link with Halestone.

Pitch 1 (15) 30 m. From the ledge system head up face towards the left arête. Climb the arte and left face (Buda wall) through the steepest section of the face. Then move back right onto the low angle Lost Buda wall. Easy climbing to DBC belay. 10 Bolts

Pitch 2 (14) 25m From the belay move back left onto the arête and climb arte and low angle Lost Buda face. Although a low grade this pitch has some of the best rock and climbing of the line. 10 Bolts

Pitch 3. (15) 30m. Continue up the arête. Once you get to the base of the small head wall move right along busy ledge and up the small face (crux). 8 bolts. 1st ascent of 3rd pitch unknown.

FFA ascent All 3 pitches Cliff Ellery & Jess Dobson alternate leads Dec 2016

The Next line is actually on the Buda Wall but is the only ground up line that gets you to the base of the Lost Buda Wall. The line starts just left of "Slinky Malinky" and traverse right across the base of the Buda wall to the Lost Buda face and Arête and the start of Hailstone.

**Horizon (17) 30m

A unique experience. A 30m traversing line that gets you 30m off the deck without getting higher them you belayer. Difficult move off the deck gets you established on the ledge. From here keep traversing right. Being a traverse seconding is just as dramatic as leading (but don't tell your belayer that). Finishes with a small climb up past 3 bolts onto arête and ledge with DBC belay, 12 bolts.

Cliff Ellery, Bryce Martin & Dave Garrity 27 Dec 2016

Photo 3 - 2 Old Timers on Hailstone



Budda Wall

Take the very rough "climbers track" down the bushy gut between the 2 main pinnacles or bush bash your way around from the Kookmeyer wall past the base of Sleeping Boys.

** Slinky Malinky (20, 21,19) 50m

Now equipped with new bling and has had a good clean. A great 3 pitch line well worth the effort.

Pitch 1 (20) 20m. A slab climbers dream. Clip the bolt then traverse out right then up to the 2nd bolt all on small holds (crux). Steady slab climbing up the wall gets you to the triple bolt belay (6 bolts).

Cliff Ellery, Jess Dobson, Rachael Mayne April 2014

Pttch 2 (21) 40m. A steep powerful start sequence up to the 3rd bolt (crux) is followed by 25m of delightful, thought provoking slab climbing. Double bolt belay 12+ bolts.

Pitch 3 (19) 10m. Another steep start off the belay ledge gets you on the head wall. Climb the wall and right arte to the bushy ledge just below the belay. Move right around the corner and scramble up the wall to the belay.

2nd and 3rd pitch Nick Monteiths & Kerry Crawford

* Reclining Budda (22, 19, 19) 75m

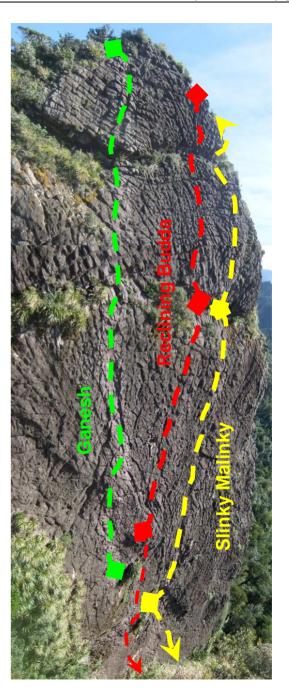
Pitch 1 (22) (25m) Climb up slab to roof then climb through roof (crux) and climb the head wall to belay.

Pitch 2 (19) (30m). A long slab climb tending right to a DB ringbolt belay. Pitch 3 (19) (20m). Looks can be deceiving, difficult moves off the belay ledge then up through small roof to the DBC belay.

On the track 10m from the top is a little rocky step, look right and you'll see a rap station. This is the top of Ganesh. There's an extra bolt on the left wall. A 50m rap gets you to the base of....

***Ganesh (18) (50m)

A bulgy slab style quite unique to castle rock. Can be done as one long pitch or broken in the middle by rigging a belay up on two bolts. Abseil into double bolt belay, pull your ropes and enjoy, about 15 bolts (count them on the way down). *Phil Higgins*.



QUIET EARTH WALL

Access to the Base

From the car park stay on the old formed road (over-grown) past the summit track on your left and then down the eastern side of Castle rock. About 1/2km on, you come to a large slip, another $\frac{1}{2}$ km down the track gets you to a cairn. From here a rough but well marked climber's track takes you up the hill. The track top out at the left hand end of the Quiet Earth wall. AB is 20m right from here, then Quiet Earth 10m right again and ANZAC 40m further up the hill.

Absells (see introduction warning).

Make sure you know you stuff and have the right equipment. Remember if you are no attached directly to 2 steel anchor you are soling.

ANZAC Parade. 1x 30m, 1 x 60m, 1 x 30m. From the top belay of ANZAC rap 30m to the large ledge and 3rd belay of ANZAC. From here a 60m rap straight down over the roof gets you to a large ledge system and the 1st belay station of "Ins and Outs" and a DBC belay. From here a 30m abseil puts you on the ground.

*** Archibald Baxter (20,19,16,21,18) 140m

Pitch 1 (20) 30m (12 bolts). Start by the large dead tree. Fantastic climbing on a beautiful piece of rock, low angle climbing on small holds low down and steeper climbing on more positive holds higher up, the crux is what you are worst at.

Pitch 2 (19) 30m (10 bolts). Holly guacamole, what a pitch. Starts steep and just keeps getting steeper, Climbing at this angle should be in the high 20's but here there are options for your feet and tons of jugs so even us weaklings can manage. The traverse left at half height is the crux, stay low. The Belay (DBC) has plenty of atmosphere and a great view of the cliff.

Pitch 3 (16) 20m (7 bolts). Move right then climb the low angle wall tending slightly left. At the 4th bolt traverse 10m to the right past 2 more bolts to the obvious corner and groove. Climb the corner, clip the bolt then move onto the right arete before steeping up and right onto the belay ledge, DBC belay.

Pitch 4 (21) 40m (13 bolts). Bridge the groove above the belay then climb the left arête to the small overhang. Pull up on the horn and sit on it (yep sit on it, trust me it is easier this way). After a rest continue to climb the small overhang to easy angle rock. Easy ground leads to another over hanging wall. Undercling the pocket clip the bolt then move left crossing back right at about the height of the next bolt. (crux). Keep your nerve and continue up to the ledge. One difficult slab move gets you up the left wall. Clip the bolts and traverse right onto the huge ledge system any DBC belay.

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Pitch 5 (18) 20m (8 bolts). Move to the right end of the ledge then climb the steep ground above. Climb on large horns and bulges. Continue trending right up groove and onto final head wall. Scramble up low angle head wall moving right at the last bolt to the TB belay of Quiet Earth.

Cliff Ellery & Jess Dobson alternate leads 12/10/2014



*** Quiet Earth (23,20,19,22,19) 130m

Pitch 1 (23) 30m (12 bolts approx). Delicate smeary climbing. The crux is moving past the 3rd bolt. A clue, stay right. The pitch Sequence, "stand on nothing then pull up on nothing, then stand up on nothing and then slap for big hold. The rock can weep a bit at the 4th bolt, but it is still climbable when wet. Move left then climb the wall before crossing back right to the belay. A great pitch.

Pitch 2 (20) 30m (13 bolts). From the belay continue up ramp then up the large left facing corner. From the top of the corner climb groove through the steep head wall. Steep and exposed!!! Belay at triple bolt belay at top of head wall, It's out there!

Pitch 3 (19) 30m (12 bolts). Climb the short head wall tending left past 3 bolts to a DBC belay. This is the half height belay station. Clip the belay then move back right, the easy slab just gets steeper and steeper until it's an over-hanging wall. Powerful climbing on big holds. DB belay on ramp above.

Pitch 4 (22) 20m (10 bolts). Climb the low angle face out right of the belay then straight up vertical face to small roof. Move right and pull through roof at V (crux). Clip the bolt then up to DBC belay. Plenty of bolts and fantastic climbing.

Pitch 5 (19) 20m (8 bolts). It's not over yet. A hard couple of moves off the belay ledge (crux). Clipping the 1st bolt off the belay is not only in, but advised. Once past the second bolt it's a blast up the steep wall, on enormous holds. An amazing location with plenty of air below your boots. Finish up easy ground, past abseil station, to belay on top of Castle Rock. Well done! FFA. Cliff Ellery and Jess Dobson, alternate leads 20/10/2013 1st pitch bolted and climbed by Phil Higgins

*** Alphabetic Disorder (23 or 20/A0,16,21,16) 130 m

Pitch 1 Climb the wall and grooves just to the left of the totora tree. Climb the wall and left grove to the 4th bolt then move right into the adjacent groove, a bit of a stretch (crux). A tensioned traverse will reduce the grade to about 20. Climb groove staying just left of the tree then grade 18 to belay (16 Bolts) Aaron Cliff Allery and Zinna Jess Kdobson (the K is silent), Oct/2014.

Alternatively there is a bolt ladder up the gully to the right of the totara tree. Once up the gully move left and start climbing at grade 18 to belay (original line).

Pitch 2 (16) 45m (16 bolts approx). From the belay move right, and then, once above the belay, cross back left and climb through the roof (crux). Continue up the wall tending right. Move right around onto low angle wall then through one last steep section before you move left onto belay ledge and DB belay. Long pitch, great location.

Pitch 3 (21) 25m. (9 bolts.) Climb the groove directly above belay past 3 bolts, then move left onto wall. From here sustained technical climbing leads up past 3 bolts and gets you to a sloping ledge under a roof. Move left onto the face, move up past 2 bolts, and then traverse right 5m before climbing up groove and onto big ledge system. Move 5m left to the DBC belay.

Pitch 4. (16) 20m (8 bolts). A pleasant little pitch to finish on, steep rock with big holds - Tends left all the way to the top. Finishes at same Belay as Quiet Earth.

FFA Cliff Ellery & Jess Dobson 1st Ground up assent, alternate Leads, 2013. Pitch 1 bolted by Chris, Phil Higgins and Cliff Ellery,

*** 100 Shades of Cliff Bar (19,17,20,18) 120 m

Pitch 1 (18) 20m (8 bolts). Start as for ANZAC. Steep left at 8th bolt to Hanging belay and tree.

Pitch 2 (18) 45m (12 bolts). From the belay step left onto the main cliff and climb up steep wall to arte. Continue up steep easy ground tending left to DBC belay.

Pitch 3 (20) 30m. (10 bolts.) From the belay, easy steep ground ledge followed a series of small roofs (over hangs) into obvious corner system. Climb corner and belay under roof Double ringbolt belay

Pitch 4. (18) 25m (10 bolts). Move right on around roof onto main head wall. One of the few spots you can see the full legth of the cliff an line. Climb the face to ledge then up groove to top.

Cliff Ellery, Jess Dobson Oct 2017

*** ANZAC Parade (19,17,20,18) 120 m

Pitch 1 (19) 25m (10 bolts). From the ground climb the slab to the right of the bush filled gully. Pick your way delicately up the wall. Move left at the 6th bolt, then up low angle ramp then through steep ground above. Sling tree, then pull up on tree to DB belay.

Pitch 2 (17) 30m (8 bolts). From the belay step left onto the main cliff and climb up steep bulgy ground to the small roof. Pull through the roof then continue up steep easy ground tending right to the DBC belay.

Pitch 3 (20) 35m. (12 bolts.) From the belay, easy steep ground leads up to the groove through the roof. Clip the chain-extended bolt, and then get established

in the groove above (crux). Then with your heart in your mouth climb the groove, clip the bolt at the top then move right. Another technical move gets you onto the ramp above, Climb the ramp tending right to the big party ledge. DBC Belay.

Pitch 4. (17) 30m (10 bolts). Climb the face to the roof and phallic knob, pull on it, then move out left (A cheap double entendre). Climb the face to ledge then up steep bulgy ground to top. The last move onto the belay ledge is the crux. Stay left until you can grab the top lip.

Cliff Ellery, Rachael Mayne, Brian Mercer and Richard Knott. Anzac Day 2012

** Ins and Outs (26) 125 m

Pitch 1 (26) 25m As you ascend this pitch the holds get smaller and the rock steeper so by the time you are at the belay you are levitating. Start up the low angle ramp, move right into the crack/groove. From the top of the short crack move directly up the groove then move right. Continue up the slaby wall till you reach the vertical head wall section. A difficult series of moves past the top 2 bolts (crux) gets you balancing on a small ledge just below the belay. Clip the extended belay chain and mantle onto the sloping belay ledge.

Pitch 2 (24) 20m. From the belay of the 1st pitch scramble up through scrub to the large belay ledge, the 2nd pitch start off this ledge complete with its own DBC Belay. Climb the steep wall just right of the belay. Steep climbing till 4th bolt then easier climbing up the main head wall. Climb the wall traversing right at the top to the DBC hanging belay. 8 Bolts. Cliff Ellery 13-Sep-2015

***Pitch 3 (24) 30m. An over-hanging test piece. From the hanging DBC belay climb the easy ground past 2 bolts tending right. From here things steepen up a little. Climb 1st over hang (crux) move right then traverse back at 6th bolt. After a rest stance the second overhang can be climbed by bridging making it slightly easier. Easy climbing to DBC belay (10 bolts).

Pitch 4 (16) 10m. A small pitch to get around the ledge and prevent massive rope drag. From the belay climb the right arête and then skirt small head wall to the right hand end of the large ledge, DBC belay. (3 bolts)

**Pitch 5 (21) 35m. From the belay at the right hand end of the ANZAC ledge. Easy but fun climbing through steep bulgy ground leads you to the roof system at the top. Clip the bolt then move left slightly and power up over the lip of the roof on big holds. Easy climbing to Double Eye bolt belay.(10 bolts). Cliff Ellery, Jess Dobson June -2015 – 2016.

The next line shares the first 3 bolts and the last belay of "Ins and Outs" and is the yang to its yin, finding the easiest way up the cliff as opposed to the overhanging path taken by "Ins and Outs".

**2-stroke tantrum (18) 125 m

Pitch (18) 25m. Start as for "Ins and Outs", but at the top of the groove (3rd bolt) move right across the wall and climb the arête. Step right and bridge the groove system. Climb the groove and face until you reach the tree covered ledge on the right. DBC Belay (7 bolts).

Pitch 2 (18) 25m. Climb the steep little head wall (crux) up to the low angle slab just left of the wet seeping roof. Once established on the slab move up and left past 3 more bolts staying right of the large ledge. This ledge is an alternative belay making a 30m 1st pitch. From here climb the small overhanging head wall pulling over the lip on big holds onto the low angle slab. Easy climb up the slab then negotiate the last little overhang to reach the large belay ledge and DBC belay.

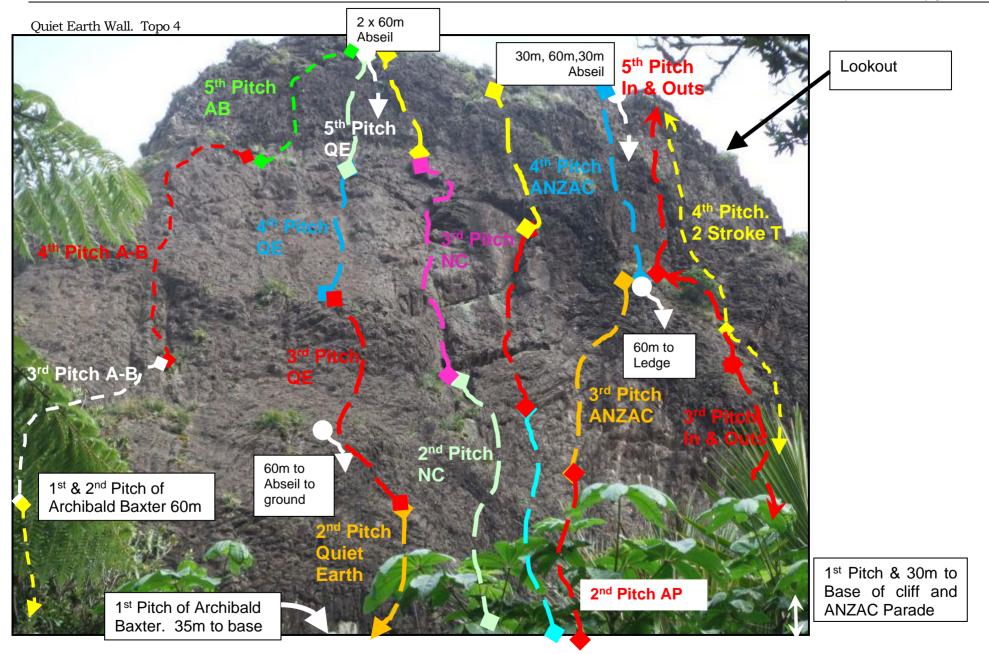
*Pitch 3 (18) 35m (13 Bolts). From the large belay ledge, climb the arête at the left hand end then traverse right into the large corner system. Climb, bridge, the corner. Overhanging to start then lower angle above tree and ledge. 8m above the ledge traverse left past 3 more bolts to the DBC belay. Extend your runners

***Pitch 4 (18) 45m (15 Bolts). From the belay climb the small head wall to the right of the large ANZAC ledge. From here continue climbing up through bulgy ground. Sustained 3 star climbing all the way. Just below the top roof move right and escape through the groove to the ledge system out right. Climb up past 2 more bolts to a Double Eye Bolt belay, 15 Bolts. A long sustain pitch at solid 18 all the way.

Cliff Ellery, Jess Dobson Rachel Mayne 10-May-15. FFA Cliff Ellery, Bryan Mercer and Bryce Martin. 13 Sep 2015.

Jess Dobson on the 4th pitch of Quiet Earth





Quiet Earth - 2 stroke Ledge

The next 3 routes start from the large "half height" ledge system on 2 Stroke. Access the ledge by climbing the first two pitch of 2-stroke Tantrums".

** Heavy Haulage (21) 80m

*Pitch 1 (21) 35m (13 Bolts). Start half way along the large belay ledge single bolt chain belay. Steep start moves lead left to big pockets. Continue up head wall taking advantage of the many different features. Bridge up the overhanging right tending corner before breaking left over the lip. Easy ground then leads to a bulgy finish and the 2nd, perfectly adequate but slightly more modest belay ledge, DBC.

***Pitch 2 (19) 45m (14 Bolts). Get your tall climbing partner to clip the first bolt. Then from the corner move left onto the wall past 1st bolt then up the steep head wall just right of the main arching corner. Big holds make this imposing feature possible but it still takes a steady nerve. Once over the lip continue up groove and arête on big features. Top out over small overhang complete with bolt. DB Belay on top.

Jess Dobson and Cliff Ellery 26-Oct-15 alternate Leads.

** Eurus (23, A1) 60m

From the base of Heavy Haulage continue right along the ledge to the ramp and obvious arching roof system. Erurus (East wind) climbs the wall below the arch before climbing through the roof and up the wall above. This point can be gained by a 60m abseil from the over-hanging diving board pinnacle just left of the public look out.

Pitch 1 (23, A1) 25m. Aid up the bolt ladder to 5th bolt. From here climb crack and groove to base of roof. Climb through roof, easier out left, Continue up short head wall (crux) to the DBC belay

Pitch 2 (19) 25m. From the belay ledge climb the short left facing corner to ledge. Climb face then move onto the left arête at 4th bolt (crux) then climb this to easier ground and top belay ledge. [Pro 8 bolts]

Pitch 3 (20) 10m. Climb the face tending left then climb small roof to the left of the large diving board outcrop [Pro 4 bolts] or for alternate finish at (22) clip the bolt out left and pull over large roof for a atmospheric finish. DBC belay. Cliff Ellery & Jess Dobson 6-Jun-16.

** The Trad Marathon (20) 60m

From the base of "Eurus" continue right up the hill. A fixed rope helps you up the step ramp to the base of the start ledge of "The Trad Marathon". Double ropes recommended for 1st 2 pitch's.

*Pitch 1 (18) 25m (Trad). Climb the obvious right facing corner and roof system. Then move out around the roof via the right wall. Continue up easier

ground to Base of next corner system. Good Trad gear all the way (Med to Large cams plus threads).

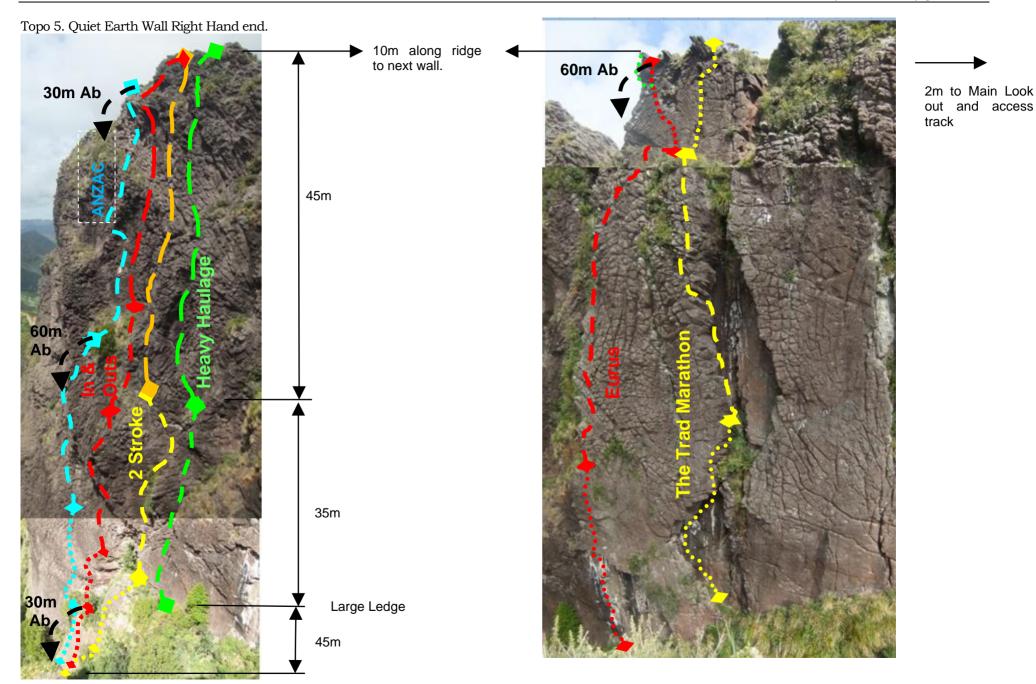
*Pitch 2 (18) 25m (Trad). Climb the left corner jam crack through a series of ledges until it start to thin out. Traverse left under the coffin shaped block ,which although solidly welded in place, I would advise not placing runners behind. Small cams can be placed in crack below block. Once out on the main face a short crack system offers up plenty of good runners. Then, gain you nerve, and step right back onto the head wall. From here a series of slots and chicken heads provides good protection to the large busy ledge 10m below the top of the cliff. A trad belay can be arranged in the middle crack system and backed up of the DB belay of Eurus.

*Pitch 3 (20) 10m (Trad). Climb the middle crack system exiting to the right of the diving board roof system. A staunch little flared twin crack system finishes off this trad marathon. Trad belay back up of the DBC belay of Eurus. Cliff Ellery & Jess Dobson 7-May-17.

Cliff Ellery on the 2nd pitch of Quiet Earth



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THE Red WALL

As the name suggest this is the large pinnacle directly in front of the main look out at the northern end of the Quiet Earth Wall. The climbing is on front face eastern face. A large 110m long by 70 m high wall which to date only has the following 2 lines.

Access

From the base of ANZAC Parade at the right hand end of the Quite Earth wall follow a rough track down the hill passing to the south side of the lower bush covered pinnacle. Skirt around the base of the lower pinnacle and scurry up a steep vine covered gut. Then move right along the base of the "Out Front Pinnacle. At the north end a low lever ledge system can be gained. The following 2 routes start of the left hand end of this ledge.

** Ride the dragon (24) 30m

A wicked single pitch that is on Castle Rock style slopers jugs, lightly over hung the whole way and for 30m. Makes for a fun wee pumpy climb. Secure your belayer into the bolt on bottom belay ledge. Traverse your way along the upward sloping ledge then get onto the face. Continue your way up the dragon spine until you reach the bushy belay. Decent as for *Callan Cooper 2016*

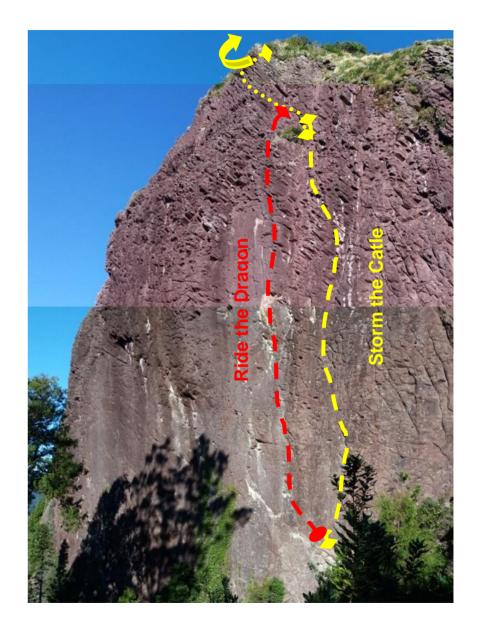
***Storm the Castle (22,17,16) 70m

A brilliant single pitch for its grade or an easy access route to get you to the top of the block (The views of Quiet Earth are amazing)

*Pitch 1 (22) 30m (12 Bolts, approx). Start from left hand end of ledge then move right and climb wall above. Fantastic sustained climbing that doesn't really ever ease off until just shy of the belay ledge. DBC belay.

*Pitch 2 (17) 20m (8 Bolts, approx). Climb low angle heavily corrugated wall above, past 3 bolts (some hidden from view below) then move out left onto the arête, a fantastic location, then up arête to a DBC belay out right.

*Pitch 3 (16) 20m (8 Bolts, approx). Trending left follow bolts up nice little series of head walls. The final 5m is pulling through bush and scrub but the view and final belay location is well worth it. DBC belay. Great line and the top of the pinnacle can be gained by a easy scramble, what a view!! Callan Cooper 2016



WESTERN WALL

Drive down Castle Rock road and park at Forestry gate (keep clear) Continue along road on foot, up the hill for 2km. Look over your right shoulder and when the large distinctive Western Wall, with its distinctive large left facing corner and roof, comes into view you should be adjacent to the start of the track. The track start is marked with cairn. Follow the well marked track to the base of the cliff. Routes described from left to right

Wet Dreams (20) 18m

An obvious right traversing hand crack. Full on hand to fist jaming. Small to large cams up to Camelot #3. Double up on #0.75, 1 and 2. Shares the double bolt belay of Epic.

Owen Lee & Petrouchka, Nov/2015

** Epic (21) 90m

Climbs the face to the left of the large corner, then join the corner at the top roof and climbs the head wall. A great line put up over 7 years! Way to go, that's what I call commitment.

Pitch 1 (19) 25m (6 bolts). Start Just left of corner by the small tree. Climb bolt line tending left then climb blunt arête to belay ledge.

Pitch 2 (21) 20m (6 bolts). A tricky sequence from the beley up small head wall and into the groove (crux) is followed by easier climbing up arête and corner to 2nd belay. You can link 1st and 2nd pitch.

Pitch 3 (19) 20m (10 bolts). Wow, what a pitch! Climb small head wall then climb corner through roof until you can get established on the right wall. Traverse across wall below and around the upper roof system, clip belay then climb face just left of the main arête. At top of corner step left to ledge and DB belay.

Pitch 4 (16) 25m. (6 Bolts) Easy climbing up face and arete. Don't relax to much the crux is the run out top section. Descent is by 2 x abseil back down the route.

Zane Bray 2014

Open Wide (18) 35m

Starts 20m right of the big left facing corner.

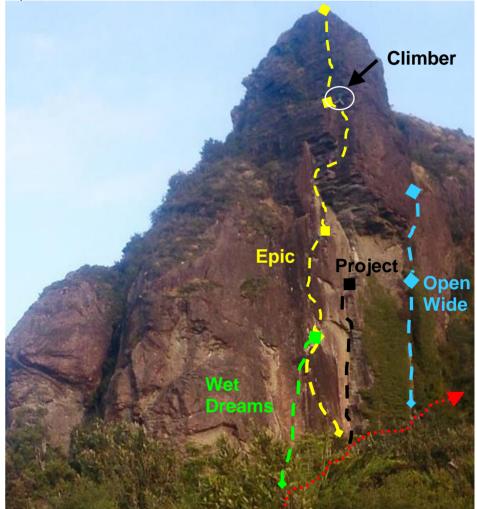
1st pitch 20m (12) The chimney 5bolts (don't go in to deep) bridge or back n foot. At the top exit right to DB belay

2nd pitch(18) 15m To quote Bryce, the best wide crack I have done in NZ. If there is such a category. Climb the crack and corner on trad gear, BD cam #2, 3 and 3 x #4 and a couple of #5. DBC Belay and abseil off.

Bryce Martin Dave Garrity 27 - Sep-2015

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Topo 6 – Western Wall



Curtain Wall

Access

Curtain Wall is between Kookmeyer and Western Wall. You can walk to the top of Curtain Wall by following the track to the base of Kookmeyer and then heading left, staying in the bush, on the ridge; or you can access the belay

ledge for the bottom of the climb by following the track to Western Wall, then keep following it up and right past Western Wall, up a gully, then right.

Giants, Wizards and Elves (18) 22m

A beautiful open-book corner with technical bridging over some steep sections. *Petrouchka Steiner-Grierson, Robert Gallichan , Jessica Lauer 15 .11 .15*



