

MANGAOKEWA

Come Sample the Steepness!!!

by Matt Natti

Jan/2009

History

The climbing potential for this gem of a crag was first discovered due to rain. Ryan von Haeseley, an ex-pat turned Waitomo local, had moved to the Waikato from Wellington in order to be closer to good rock. He was not let down. Most of the King Country is riddled with limestone outcrops, from the bouldering at the "Airstrip" to the multi-pitch trad and sport lines of Mangaotaki. What he didn't count on was the rainy west coast weather...

One rainy morning he woke up and decided he had had enough. It was time to find a dry place to climb. He wasn't too picky; his ideal situation would be to find a crag that was steep enough to keep off the rain, had cool features to play on, had someplace nearby to camp, had running water and toilets, and could offer a little bit for both boulderers and ropeclimbers alike. He grabbed a few maps of the region and started patching together locations that looked suitable, hopped in his car and headed off. He found what he was looking for...and a whole lot more.

The limestone bluffs of the Mangaokewa Scenic Reserve are less than a 5 minute drive from Te Kuiti. This means that climbers can easily pick up supplies and a good feed at the end of a day on the rock. The reserve also offers free camping, flush toilets, BBQ pits and a river (complete with waterfalls). Due to the overhanging nature of much of the rock, climbing here is not hampered by bad weather. In fact, because the cliffs are broken up into two distinct tiers (the upper tier being more consistently overhung) it is possible to play on easy vertical and slab climbs on the first tier because most of them are protected from rain by the cliffs above. Many of the shorter overhangs offer excellent, all-weather bouldering potential as well. Most enticing to climbers is the abundance of dead stalactites to play on, hanging from many of the roof lines...some of them look as if they were out of an international climbing magazine!

Word of the "North Island's Payne's Ford" spread quickly and Ryan soon had a fair bit of help to develop the crag. The likes of Matt Natti, Tom Johns, Kaitlin O'Reilly and Dan Head quickly became regulars at the cliff. Tom, on top of being a new routing machine, sorted out access issues with the help of local www.freeclimb.co.nz. Number One, for up to date Rocking Climbing Information.



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climber/caver Ollie Polson. Matt took on the daunting task of building a "user friendly" track up to the cliff and lots of others simply hopped on the development bandwagon, scrubbing and bolting to get enough climbs established to warrant a guide. As word continued to spread and routes continued to go up the popularity of the crag, both for climbers and developers, continued growing rapidly. The fact that within the first three months of the crag being discovered over 30 routes had already been established is astounding. Hopefully this is a sign of things to come for this extraordinary climbing venue.

Directions

The town of Te Kuiti is 1hr south of Hamilton on State Highway 3. From Te Kuiti, head south on State Highway 30 (by the large statue of a sheep shearer) towards Taupo for 2km. After cresting the first big hill, the turn-off is located on the left-hand side and is sign posted "Mangaokewa Scenic Reserve" with both a large wooden sign and a small yellow sign on the opposite side of the road. If you are coming up highway 30 from the direction of Taupo, do not be confused and drive down Mangaokewa Road as that this does not lead to the cliff at all.

After turning into the reserve, drive down the hill to the carpark/camping area. The best access to the crag is by crossing the swing bridge and following the track to the right. Within 5 meters, there is a smaller track which cuts left up the hill. Take this left for only a few meters until a "climber track" appears on the right (marked with two piles of stones). This track treads up the hill diagonally to the right and will bring you directly up to the Colosseum.

The Rock

The rock is limestone and generally solid, featured. Being a new crag which has had little traffic there are a few sections which ~~are~~ have some loose rock. Helmets are recommended especially when belaying. It should also be mentioned that there are sections of a softer, sandstone type rock (as seen between the two tiers of the colosseum) which is quite unstable. All that being said.... most route development has involved the removal of as much "bad" rock as possible so get out there and enjoy the routes!

The Guide:

All routes listed in Δ in this guide have been tagged to make figuring out where you actually are a bit easier. The routes are listed from left to right for each section.

This guide is also using a 3 star system for routes, though so far they are all quality! (DBB)= Double Bolt Belay (LO)= Lower off.

Figure 1: Map

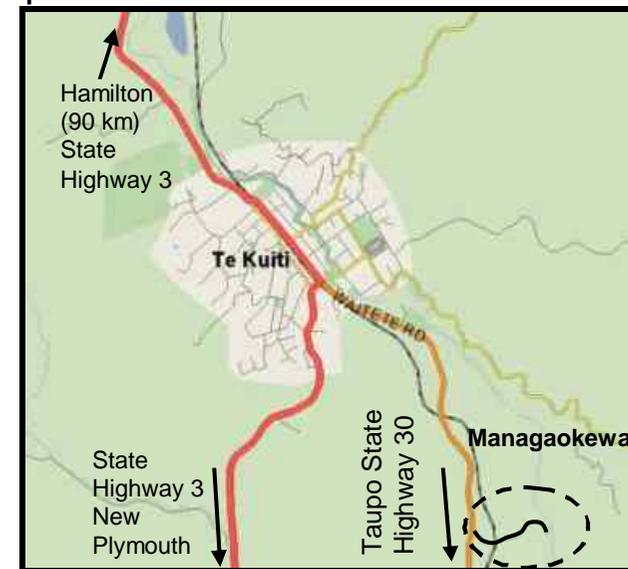
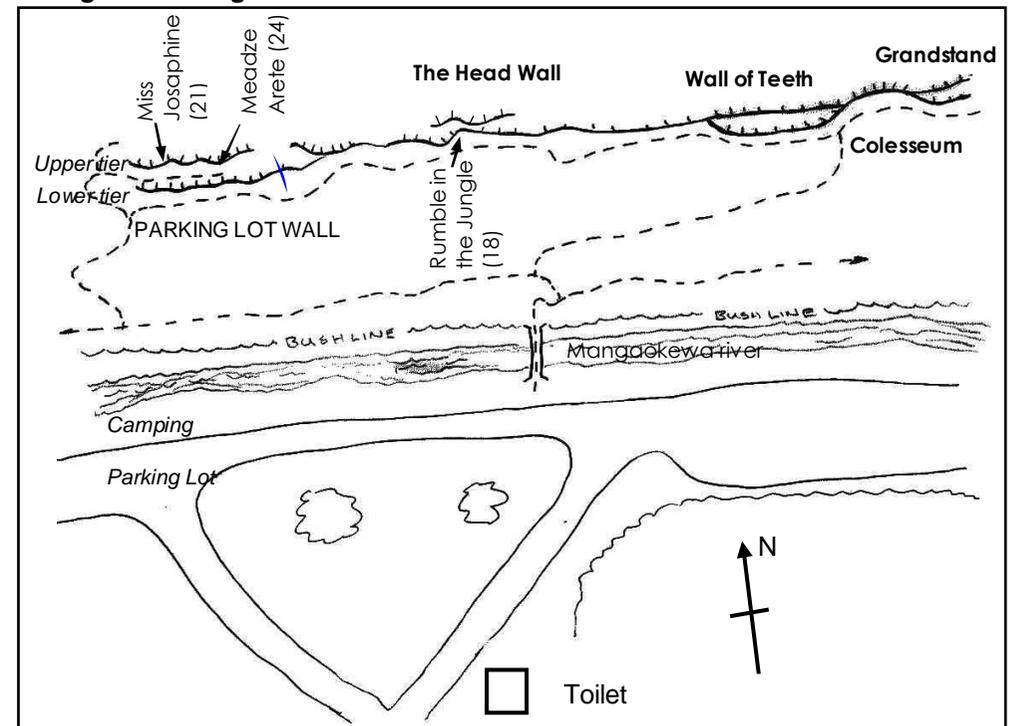


Figure 2: Mangaokewa Reserve



Dos, Don'ts and Disclaimers

This crag is located on council land so it is not necessary to obtain permission to climbing. The area is frequented by multiple user groups, so please be respectful of everyone else's reasons for being there so we don't botch our access. Project Manu has spent a lot of time getting the reserve to the state it is in now, including operating a trapping project from August through until November each year.

To avoid the possible closure of the crag:

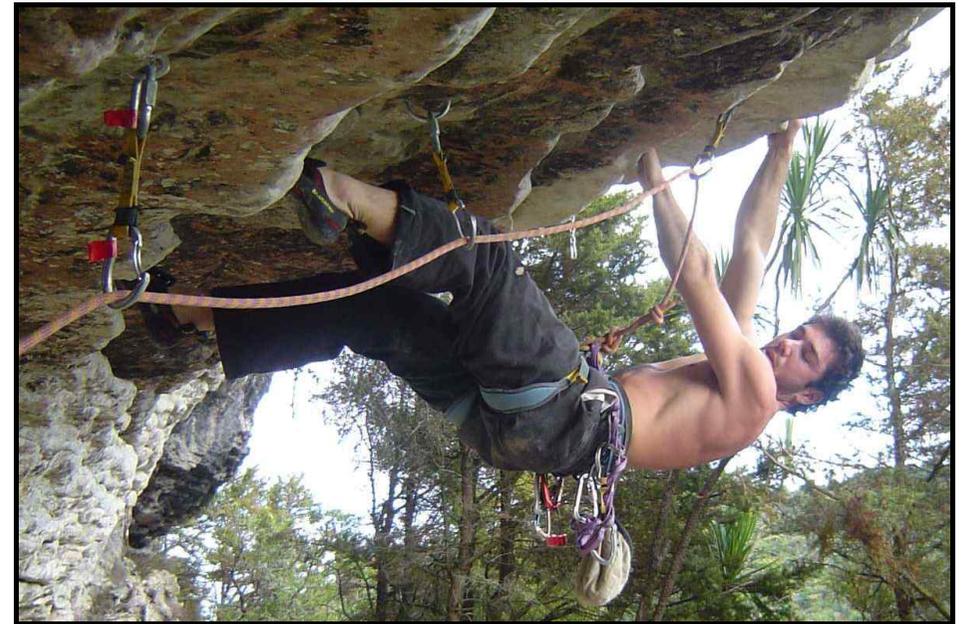
Pack out everything you pack in. This ESPECIALLY applies to all food material, including apple cores and banana peels because we do not want to encourage vermin at the crag.

1. **Leave Rata vines alone.** It takes years for them to grow and it adds to the beauty of the cliff.
2. **Leave live stalactites alone.** If "stals" are grey and fuzzy, they are still growing and we would prefer them to STAY growing. Please take this into consideration if you are planning to put up a new line near one. It is better to leave them alone if you have ANY doubt.
3. **Don't disturb any existing trail markers,** bait stations, traps etc. These belong to Project Manu.
4. **If you are developing, trundle "unsafe" blocks EARLY in the morning.** Experience has already shown that big blocks can and DO roll all the way down the hill and no one likes being bombed with boulders from above! It is imperative that blocks are not moved when people could be walking along the river track below.
5. **NOTHING left on the crag is booty!** There are many projects that have draws left on them, plenty of fixed lines on "soon to be" projects, and a number of the routes have been equipt with permanent draws for EVERYONE'S convenience. Anyone caught stealing kit from the crag will be subject to being hung by their toenails from the viaduct!!
6. **Development is restricted** to the currently developed areas, from the far left end of the "Parking Lot Wall" all the way to the "Bat Cave," but no further right.

Lastly, this is rock climbing folks. While the people involved in developing the crag to-date have endeavored to make the climbing experience here as safe as possible, rocks can still fall off, bolts can still fail, belayers can still "oops," ropes can get cut on sharp edges, etc. The long and the short of it is be careful out there. The developers of this crag, the author and distributor of this guide, the council that own the reserve, the Manu group that maintain it and/or anyone else involved with the reserve take no responsibility for accidents that occur there. No fixed gear is guaranteed. You are there at your own risk.

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Photo 1: Dan Head on Prokarstination (22) – Grandsand Area



The Parking Lot Wall

Although this section is actually nowhere near the parking lot, it is the first section that you see when you park up. The cliff is at the far left of the crag with a lower and upper tier.

Access- Cross the bridge then take the track down river (see map). Stay on the track until you are at the left hand end of the crag. From this point follow a rough track, marked with yellow triangular markers, up to the base of the cliff. Track left around the edge of the lower tier then traverse out on the ledge between the upper and lower tiers. Routes are described from left to right.

Upper Tier

* Miss Josaphine (21)

About 5 meters right of the left end of the PLW is a diagonally right trending line on good rock. 6 bolts (DBB)

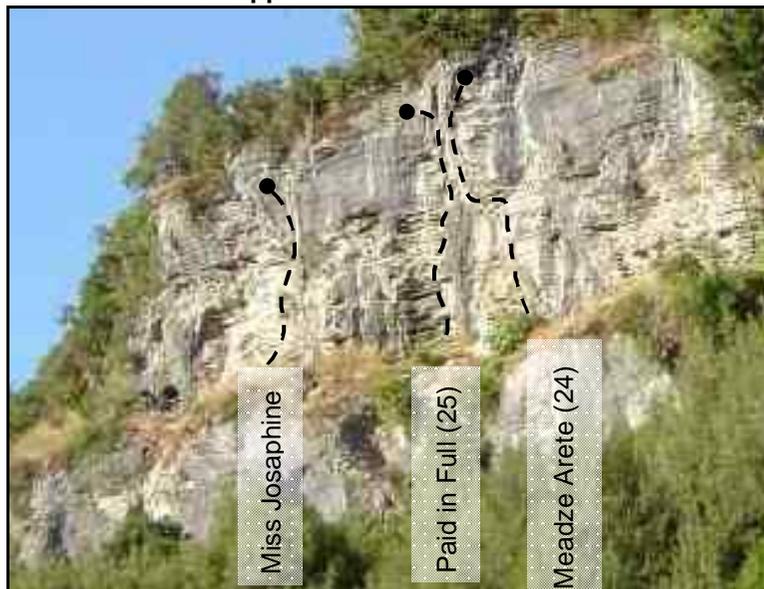
Freddy Gates, John Dawkins 14/3/08

* Paid in Full (25)

Climbs the left wall and corner left of Meadze Arete. Starting on the left wall climb through steep ground then cross into corner. Bridge up corner (crux) then move left at top to belay. The mid section can seep water after prolong wet weather, but the majority of the climb and crux stays dry. (7 bolts & DBB)

Cliff Ellery 18/05/08

Figure 2: Car Lot Wall Upper Tier



** Meadze Arete (24)

Climb arête and both faces up to large ledge at half height (20ish). From the ledge traverse out left onto arête and climb arête through steep ground (crux), once at 6th bolt sustained climbing leads to belay. 7 bolts & DBB. **Beware** the top belay overhangs the lower ledge so clip into belay rope when lowering off.

Cliff Ellery Eric Duggen 3/08

Lower Tier - Parking Lot Wall

Access as per upper tier or take the track that follows leads the entire length of the crag starting at the Colesseum and finishing at the lower tier just past the Waterfall Area.."

Via "Brad"atta

This is simply an access up to a "hard to get to" section of the LPLW. It is a "via ferrata" (of sorts), using 12mm staples donated by Brad Heuson of Taupo.

The Waterfall Area

This section is located on the first tier. It starts just left of "The Head Wall" and finishes just after the (not so impressive) waterfall.

* The Totara and the Waterfall (18) or (16/A0)

This is the obvious line up the juggy, scooped out gully between (duh) the totara tree and the waterfall at the left end of the waterfall wall. The first move is a bit reachy and a bit slopey, so the first bolt is a staple to make aiding through the opening moves (just hold onto the staple) easy. This is a great access route to the second tier. A fixed line at the top of this climb leads to a second set of rings, good for a top belay or belay someone on the second tier. 7 bolts (DBB)

Matt Natti 7/08

Crazy Head- (19)

This fun line is located about 10m left of Rattlesnake Mountain. It cruises up on cool horizontal seams, pockets and blobs and finishes just after a short (pinkish) roof. Though you can probably clip the lower offs from the undercling above the last bolt, it is much more rewarding to then throw for the funky pink plate right of the draws. 3 bolts (LO)

Matt Natti 7/08

*** Fond Memories of Rattlesnake Mountain (20) Δ

At the time of sending, this line was Matt's "best" line he had ever bolted (by his own account). Cruise up the juggy face to a GREAT rest ledge, sort out a few

bouldery moves and then jump into the overhanging bulge (left of a crack) on super fun holds. The stal on this route is mushy... so don't use it. 7 bolt (DBB).

Matt Natti 16/3/08

Rattlesnake var. an easier, shorter but drier version can now be done by only doing this climb to the ledge and then using the belay bolts for "AG" to bail after the mantle.

A "maid"ing Grace- (18)

A fun, short route just right of FMoRM. Climb the jugs and mantle the ledge... that's it! Co-established by Abigail Allen (the "maid" who cleaned it) and Matt Natti (bolts, etc.) 3 bolts (DBB)

Matt Natti 7/08

The Headwall

This section is again reached by cruising left of the Colesseum until you walk up a 2 staple access. It finishes at a chossy, two tiered corner (past the slab, the big tree on the track and the steep section of cliff just left of the tree). The "Upper Headwall" is just the

*** Rumble in the Jungle (16) Δ**

This fun line cruises up the corner/ crack on the lefthand side of the slab. This is a great access route to the Upper Headwall and can be linked with routes above to make for a long, single pitch. 5 bolts (DBB)

Dan Head 2/08

****La Ventata de Vida (23)**

Access to base is via above route RITJ. A beautiful line up the middle of the Upper Headwall. Starts on good holds, runs through stals and collenettes and finishes through a steep roof. 5 bolt (LO) (to lower to the ground off this route, a 60m rope is necessary).

Dan Head 2/08

Area Beyond the Stairway

A creative name for an area! It may be lame, but it works. Starts just left of "Stairway to Heaven" and goes left until the 2 staple accesses to "The Headwall."

Gorrillas in the Mist (18) Δ

The bouldery,overhanging arête. Having a spotter before the first clip may be a good idea on this one. 3 bolts (DBB)

Matt Natti 3/08

Neglected Monos- (17)

The line of 4 staples up the cruisey corner to a face/ arete climb with "secret" holds at the top. This is the closest line to the Stairway to Heaven. 4 bolts (DBB) 08

Matt Natti 2/6/

The Second Floor

The equally creatively named area above the "Area beyond the Stairway" which starts up just after the "Headwall" and finishes at the top of the "Stairway to Heaven."

No Plates Like Home- (17)

A fun, juggy line with a tricky but cool top out. The best access is by heading up the Stairway to Heaven and heading left around 2 corners. 4 bolts (DBB)

Matt Natti 2/6/08

Wall of Teeth

This section, on the second tier (just left of the Colosseum), has the highest concentration of stalactites for the whole cliff. It starts just right of the top of "Stairway to Heaven" and continues until the drop off at the Colosseum. It can be accessed by climbing either "Punk Rockers" or "Diamond in the Rough" or by using the access ladder (StH) just left of the Lower Lip Wall.

* **Teonanactl- (23)**

This stunning line cruises up the slightly overhanging face left of Shredder's Revenge. Starts on plates, moving into a tufa corner, covered with jugs, flowstone and crimps towards the top. 4 P-bolts (DBB)

Ryan Von Haeseley 7/6/08

* **Shredder's revenge (22) Δ**

This is a sweet line with a bit of air between bolts. It is located to the right of stairway to heaven, in the righthand corner of the first face you encounter on the Wall of Teeth. 3 bolts (LO)

Tom Johns 20/4/08

Eleusis (17)

Line up thick collonette by totara tree (belay). 3 slung threads up collonette, breaking left at top of stal to only bolt (long draw). 3 slings, 1 bolt (DBB).

Ryan von Haeseley 10/5/08

*** **Angry American (18) Δ**

This line, which starts up a juggy face and dives straight into a stalactite laddened corner, was cleaned and bolted by Matt Natti. The quickdraws were hung on the bolts (with care) and a fixed line was left to take pictures from there.... sadly (for Matt) it was not red taped and a Hamilton climber (who was trying to do his part by climbing at the crag by doing a bit of climbing at the newly established to help keep the routes clean), sent the line accidentally. The words that uttered forth from Matt were not at all nice.... and apparently a bit loud as well! 6 bolts (DBB) est.

Matt Natti FFA Eric Duggan

Project-

The line of bolts right of "AA," up the face and into the MASSIVE stalactite. Closed project!

Business Time

Ring anchors just right of an arête up the steep, blank, black face, left of "HP." Closed project!

* **Hokey Poke Me (19) Δ**

This fun, mildly overhanging line starts on the large, "ice-cream" blob (flowstone) and cruises up on good holds to a ledge and finishes by a collection of stals and dirty flowstone. 4 bolts (LO)

Matt Natti 17/2/08

** **Life's Two Short (17)**

A fun line, just right of the MASSIVE curtain of live stalactites, makes you wish there weren't live stals above it! It can be made to feel a lot harder, due to its overhanging nature, but there are plenty of good holds to choose from. 2 bolts.

(DBB) Matt Natti 7/08

Belly of the Beast. (23)

Summertime (23)

It is the furthest right line on the wall of teeth.

Dan Head

Lower Lip Wall- This section starts on the lower tier, just left of the Coliseum at the big overhang and finishes at the "Stairway to Heaven" access ladder.

Stairway to Heaven

This access point was established after one too many people got sick of just scrambling up the original fixed rope. It is an easy climb up fixed staples but for those who are unsure of themselves, feel free to place a few draws on the "ladder" rungs and treat it as a lead climb. There is a single anchor on top to belay from.

* **Medusa (22)**

The prominent corner 8m left of Yellow Snow. Bridge/layback your way up the corner, mantle the pillar and brace yourself for the top. 3bolts.

Ivan Vostinar 6/08

** **Sirens (26)**

The beckoning steep face 4m left of Yellow Snow. A few cranky moves, a few small holds, but overall more of a sustained edge fest. Be careful using the massive ledge at the start (sounds hollow). 4bolts.

Ivan Vostinar 6/08

* **Yellow Snow (22) Δ**

This bouldery little line cruises up the slightly overhanging yellow face just after the large boulder and finishes just below some dirty stals. 3 bolts (LO)

Matt Natti 24/3/08

* **Subterranean (23)**

This line starts by standing on top of the large boulder, clipping the first bolt and then diving into a very bouldery sequence up a steep face.

Kristen Foley 1/6/08

Master of My Own World- (28)

Direct start (ground up) to Subterranean. The first bolt was pre-clipped on this one and a crashpad will save your back on the boulder.

FA Regan McCaffery 08/6/07

* **Little Wonder**

This fun little line of ringbolts starts just right of a blunt arete. A bouldery start leads to cool, easier moves above. 3 bolts (DBB)

Terezka Kejdanova 23/3/08

* **A Finger in the Nose (21)**

This right trending, diagonal line offers fun climbing on good slopers and pinches. 3 bolts (DBB)

Kristen Foley 22/3/08

* **Hot Harissa (25)**

The blank looking face with excellent bouldery moves. A long move to the first pocket, then an easy clip, then two more cruxes follow. 2bolts.

Ivan Vostinar 6/08

The Colosseum

The crags "main event." When you hike up the track and you get to the cliff, turn right and then say "oooooh." Welcome to the steep stuff. Oh, and EVERYTHING here stays dry in the rain!

Giving Up the Good Fight- (21)

The three staples up the short steep arete to the left of Punk Rockers. 3 bolts (DBB).

Tom Johns. FA Ryan von Haeseley 26/05/08

Burnface Boy (19)

Climb the crack past bolt onto ledge then up steeper ground to belay or continue up to punk rockers belay. 3 Bolts DRB.

James Colwill 30/6/08

* **Punk Rockers (19) Δ**

This was one of the first lines to go up at the crag. It starts up easy ground, just right of the arête, and wanders up the yellow wall on slopey holds. This route shares anchors with "DitR" on the ledge above. 6 bolts (DBB).

John Pellew 1/08

The following 5 routes share a set of anchors.

* **Diamond in the Rough (20) Δ**

A sweet line, just right of "PR," up the corner left of the dirty water feature. 5 bolts, DBB of PR.

Dan Head 2/08

* **Skolzinseshin (15)**

A great introduction to (sport) lead climbing, this is the short (but sweet) line of jugs in the corner. The two bolts at the base are there to demonstrate how to properly deal with the belay at the top of the climb (ie, clipping in the safety, untying and threading, setting up a rappel, etc.). 2 bolts (DBB)

Matt Natti 22/6/08

* **Frogatrix (19) Δ**

The lefthand, two bolt variation to Dogmatrix. Easier if you exit right just after the second bolt.

Tyler Fleury 3/08

** **Dogatrix (17) Δ**

The distinctive, bolted flake (staples) to the right of the dirty water feature. Fun moves and a distinctive crux make this a must do climb. 5 bolts (DBB)

Kaitlin O'Reilly 26/1/08

** **When Cavers go Climbing (21)**

Way to go Ollie! Sent in great form, with MUCH enthusiasm.... Ollie, the bold little caver, took many falls on this sloper covered, blunt arête between "FE" and "Dogmatrix." 5 bolts (5th bolt shared with "FE") (DBB)

Ollie Polson 23/2/08

*** **French Ethics (15) Δ**

Ah... lead the crack on trad so you can place the anchors..... then bolt it! That's "sport crag" ethics for you. This is another "must do" line. A tricky (for the grade) start leads to beautiful moves up the crack. 5 bolts (DBB).

Tom Johns 26/1/08

** **Trojan Kat (20)**

The bolted line, right of "FE." Climb the crack to the shallow hourglass shaped corners, then up the short, rampy slab. 4 bolts (DBB)

Kaitlyn O'Reilly 20/4/08

**** Storming the Gates of Troy (20)**

The line of ringbolts up the zig zagging corners, between "TK" and "1,2, SaF". The start shares the same flake as "TK," then cuts right into the corner. An harder, unprotected direct start can be done if you are into cool bouldery moves. 4 bolts (DBB)

Troy 03/05/08

Moonshine (23)

Start 3m right of Storming the Gates of Troy and climb a crescent shaped line to finish at the lower off with STGOT. 5 Stainless steel bolts to DBB.

Dan Sudbury 17/5/08

**** One, two, Skip a Few (21) Δ**

This is a great line for climbers wanting to break into grade 21. There are lots of holds to choose from, though only a few are REALLY good. This climb has already seen a LOT of falls... but the bolting is fairly tight and once you find a good sequence, it's sure to become a favorite. 7 bolts (DBB).

Matt Natti 27/1/08

Inflatable Gladiators (17) Δ

The corner/ crack to low angle face. 5 bolts (DBB).

Matt Natti 27/1/08

Jess's Staircase (14)

This is the access up to the right side of the Colesseum's second tier. It was originally soloed and THEN cleaned by Jess Dobson. Then, due to developing, it got dirty again. Then she cleaned it again..... then, well, you get the idea. There is currently a fixed line hanging on this route until it the dust settles (literally) at the crag and it can be properly cleaned and bolted.

Two Up (17)

Arete right of Jess's staircase. Climb face then onto arête up to ledge

2 Bolts DRB,
James Colwill 3/7/08

2nd tier

The following 2 routes can be accessed (or linked) by climbing "Dogmatrix," "WCGC," or "FE."

*** Enter the Arena (22)**

From the DBB of "FE," follow the bolts left to the stal, then up. Pulling the lip is the crux (secret hold out left!). 5 bolt (DBB).

Tom Johns 10/2/08

**** Weapons of Pleasure (21)**

The line straight above the belay. Probably the best "combination line" is to link "WCGC" and this route together to make one, TALL 21 out of the two routes. 3 bolts (LO)

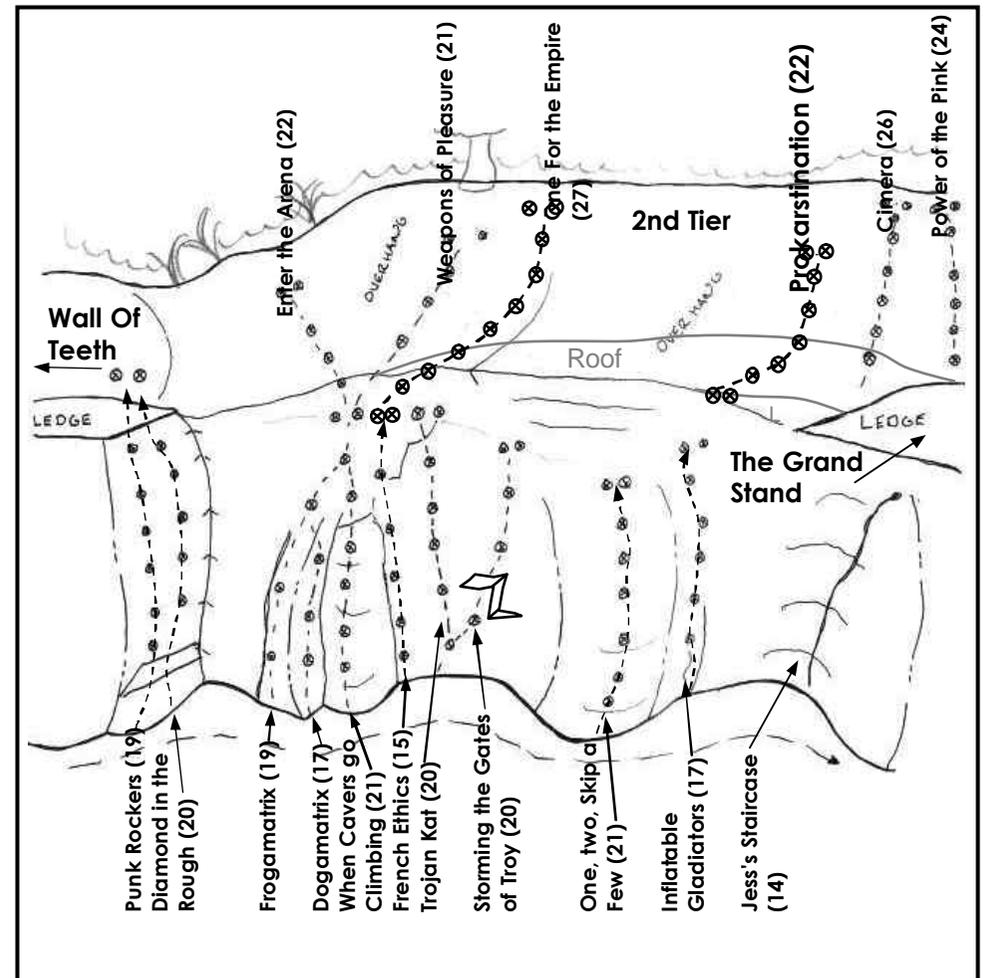
Tom Johns 17/2/08

***** One for the Empire (27)**

From FE belay, traverse right on fixed purple rope to 2nd set of belay rings and head up steep, hard face. Crux at top. 8 bolts (DBB)

Tom Johns 20/4/08

Figure 4: Colesseum, 2nd tier & Grandstand



The Grandstands

This is the second tier right of the Colosseum and is separated from the lower tier by a good chunk of vegetation making access via climbing Jess's Staircase the easiest. The grandstand finishes where the two tiers eventually join again further right

** Prokarstination (22)

A beautiful overhanging route filled with jugs, stals and cool pinches. As that this route is fully equipped with fixed draws it can be taken on by anyone... with no fear of abandoning gear (It is recommended to place a single draw at the belay in case of a fall before the first bolt). It is sure to become a classic for the cliff. 6 bolts (all fixed draws) (LO)

Matt Natti 25/5/08

*** Cimera (26)

The steep line just above the top bolt of Jess's Staircase with a fixed chain for the 3rd draw. 7 bolts (DBB)

Ryan Von Haeseley 25/3/08

** Power of the Pink (25)

Be warned.... this is a Tom Johns' 24! Start on the lump below the water groove and traverse left, following the line of bolts to the top. This line is a sustained 22 to the 5th bolt.... then comes the power! 6 bolts (DBB).

Tom Johns 20/1/08

Project

Direct route just right of Power of the Pink on fixed draws. 3 Bolts, needs a clean. Open Project!

** Space Cowboy (24)

A pumpy, beta intensive climb which starts left of a crumbly flowstone and heads diagonally right around the juggy arête. 5 bolts (DBB)

Dan Head 29/3/08

The Ropeless Roof

This is the little roof immediately right of the Colosseum. It has a few established boulder problems on it so far.... more details to follow?

The Cheap Seats

This area is directly below the grandstands, hence its name. Made of small alcoves of good rock. This section starts just right of the Ropeless Roof and finishes at the massive gully heading up to the top of the cliffs.

Midnight Mauders (16)

The juggy line left of the crack/ corner. 3 bolts (DBB).

Matt Donn 2/08

H.R. Puffin'stuff- (17)

The short corner/ crack. This line shares the same 1st bolt and belay as "MM." 3 bolts (DBB).

Tyler Fleury 14/3/08

* Haere Atu (20)

This line was cleaned by an Aucklander who assured the crew that if it wasn't bolted by "such and such" a date.... it was fair game. Sorry mate, it's a damn good line! Start up the bouldery bulge and then up through the bulge/ groove. 3 bolts (DBB)

Matt Muller 14/3/08

* Sanjuro (28)

What first seems highly improbable slowly turns to your favour as you outwit the edges and play the power off against the pump. Gamba! 3staples.

Ivan Vostinar 6/08

* No Shame (23)

Steep corner right.

4 Bolts DRB,

James Colwill 6/7/08

* The Pretender (23)

This line, just around the corner from a dirty arete, originally looked quite easy. After all the good holds fell off during cleaning.... it became a bit harder! 5 bolts.

(DBB) Tyler Fleury 14/3/08

Muzzifunsta (18)

This obvious (juggy) corner to face is located just right of "Pretender." Be warned that although the moves on this climb are fairly straight forward, there is a good amount of air between bolts... so be sure you are solid at the grade (or willing to tempt fate) before hopping on! 4 bolts (DBB)

Paul Henson 27/4/08

The Gully

This area is actually just PAST the gully. From Colesseum, head past Grandstands, past the steep access gully and "whammo," you're there. The first part of this section is shorth, friendly cliffs, the second bit is a short band of steep, slopey, HARD lines!

* **Karl the Karaka (18) Δ**

Start on the flat boulder at the right end of the short cliff. Cruise up on a cool water feature to a crack and finish at the tree (his name is Karl!) It is actually easier to safety into Karl as you thread the rings to lower off. 3 bolts (DBB)

Matt Natti 3/08

In between these 2 lines is a short boulder wall. No problems yet... but

Abi in her Bonnet (19)

This fun line up a crack/ corner finishes with a few interesting, bouldery moves including a thought provoking mantle. It was cleaned and bolted by Abigal Allen but due to a shoulder injury she offered it up as an open project. 3 bolts (DBB).

Matt Natti 14/3/08

Palm Boulder- A sweet "boulder" between the Gully and the Aviary with a palm tree just in front of it. No problems yet.... but can be?

The Aviary

This section, just past the Gully and the Palm Boulder, starts with a short cliff LITTERED with jugs and extends all the way down (past a number of fun slabs) to the Bat Cave. This area is destined to be a great "beginner's" area.

** **Votive (22)**

The line of jug "look alike" (can you say "slopers?") on the far left of the Aviary. 3 bolts (DBB) Kristen Foley 23/3/08

* **Ying Yang (16)**

This line could technically be two separate routes. The better holds are right of the bolts (though a bit harder to find), while the easier to find (though not as good) holds are left of the bolts. Do it however feels best! 3 bolts (DBB) (shares anchors with WoS)

Dan Head 24/3/08

** **Walking on Sunshine (15)**

A fun slab line. Walk up the dirt staircase past "YY" and climb up on good holds. 3 bolts (DBB).

Tyler Fleury 24/3/08

www.freeclimb.co.nz. Number One, for up to date Rocking Climbing Information.

* **Automus Klyde Frog (17)**

This short, bouldery little arête is tucked behind a palm tree just right of all the slabs (left of GKBK). The line of least resistance uses the right hand face, but for a bit more challenge, try going straight up the arete. 2 bolts (DBB).

Travis Cross 24/3/08

*** **No Kitty, Bad Kitty (18) Δ**

Travis originally called this stunning slab/ crack line a 15! This line is a MUST do if it isn't raining. 5 bolts (DBB).

Travis Cross 14/3/08

** **Polly Prissy Pants (19)**

The slab line just right of "GKBK." 5 bolts (DBB).

Travis Cross 23/3/08

The Bat Cave

This is the obvious bouldering "cave" just below GKBK and PPP. There are quite a few lines established here.... but they will be posted as details come in.

Disclaimer

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